# Coalgebraic Programming Using Copattern Matching 

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Continuity, Computability, Constructivity From Logic to Algorithms (CCC 2013)

Axiomatising the Real Numbers in Dependent Type Theory

Formulation of Coalgebras in Dependent Type Theory

Patterns and Copatterns

Conclusion

Appendix: Definition of Example of (Co)pattern Matching in Stages

Appendix: Simulating Codata Types in Coalgebras

# Axiomatising the Real Numbers in Dependent Type Theory 

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## Treating Real Numbers as Acclimatised Real Numbers

- We want to formulate real numbers in dependent type theory.
- Instead of working with concrete computable real numbers we want to work with
- axiomatized abstract real numbers,
- and a predicate for real numbers being computable.
- Then we show that functions we want to define map computable real numbers to computable ones.
- From this we obtain an algorithm for computing the function on suitable representations.


## Postulates

- The theorem prover Agda has the concept of a postulate.
- postulate a: $A$
means that we introduce a new constant $a$ of type $A$ without any computation rules.
- As in any axiomatic approach, postulates can make Agda inconsistent:

$$
\text { postulate falsum : } \perp
$$

allows us to prove everything.

- Postulates are okay, if one allows them in a restricted way.


## Real Number Axioms in Agda

| postulate | $\mathbb{R}$ | $:$ |
| :--- | :--- | :--- |
| postulate | zero | $:$ |
| pe |  |  |
| postulate | -+- | $:$ |
| postulate | ax + | $:$ |
| p | $(r: \mathbb{R}) \rightarrow \mathbb{R}$ |  |

## Signed Digit Reals

$$
\begin{aligned}
& \text { Digit }=\{-1,0,1\}: \text { Set } \\
& \text { codata SignedDigit }: \mathbb{R} \rightarrow \text { Set where } \\
& \text { signedDigit }:(r: \mathbb{R}) \\
& \rightarrow(r \in[-1,1]) \\
& \rightarrow(d: \text { Digit }) \\
& \rightarrow \text { SignedDigit }(2 * r-d) \\
& \rightarrow \text { SignedDigit } r
\end{aligned}
$$

We can extract from a proof of SignedDigit the nth Digit: signedDigit_to_nthDigit $:(r: \mathbb{R}) \rightarrow($ SignedDigit $r) \rightarrow \mathbb{N} \rightarrow$ Digit

## Required Property Needed

- We want that if we prove for some $r$

$$
p: \text { SignedDigit } r
$$

then

$$
\text { signedDigit_to_nthDigit r p } 17
$$

reduces to -1 or 0 or 1
and not to something like

$$
\text { axiom1 (axiom2 5) } 6
$$

- For this we need to make sure that from a postulated axioms we cannot extract any computational content.
- What we want is that if we derive

$$
a: A
$$

where $A$ algebraic data type, $a$ is closed, then $a$ is canonical, i.e. starts with a constructor.

## Restrictions on Postulates (PhD thesis Chi Ming Chuang)

- Postulated functions have as result type equalities or postulated types.
- Especially negation is not allowed as conclusion because of $\neg A=A \rightarrow \perp$.
- Functions defined by case distinction on equalities have as result type only equalities or postulated types.
- So when using postulated functions and equalities we stay within equalities and postulated types.


## Equalities

- The problem with equalities was that they occur in conclusions in Agda.
- If we had 2 equalities:
- one on postulated types,
- one on non-postulated types,
then only a restriction on the equality on postulated types is needed.


## Results of PhD Thesis Chi Ming Chuang

- Chi Ming Chuang: Extraction of Programs for Exact Real Number Computation using Agda. PhD thesis, Dept. of Computer Science, Swansea, March 2011
- Chi Ming Chuang
- showed that under these conditions all closed elements algebraic types are canonical,
- introduced the signed digit real numbers and showed that they are closed under av, $*$ and contain the rationals,
- transformed them into programs computing those operations on Reals given by streams of signed digits,
- was able to execute the resulting programs using a compiled version of Agda.


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## Codata in Functional Programming

- SignedDigit above was defined by a codata type.
- Consider a simpler example:

> codata Stream : Set where cons : $\mathbb{N} \rightarrow$ Stream $\rightarrow$ Stream

Codata contains objects such as

$$
\text { cons } 0(\text { cons } 0(\text { cons } 0 \cdots))
$$

- We immediately get non-normalisation.
- Restrictions were applied in Coq and Agda on reductions of elements of codata types.
- In Coq resulted in problem of subject reduction.
- In Agda restrictions make codata type not very useful.


## Coalgebras

- Solution is to use approach from category theory.
- Treat coalgebras as we treat functions in the $\lambda$-calculus:
- There functions are not a set of pairs - and therefore an infinite object,
- but a program which applied to its arguments computes the result.
- Similarly elements of coalgebras are not per se infinite objects, but objects which can be unfolded computationally possibly infinitely often:

$$
\begin{aligned}
& \text { coalg Stream : Set where } \\
& \text { head }: \\
& \text { tail } \quad \text { Stream } \rightarrow \mathbb{N} \\
& \\
& \text { tream } \rightarrow \text { Stream }
\end{aligned}
$$

- Idea is: an element of Stream is any object, to which we can apply head and tail and obtain natural numbers or Streams.


## Introduction Rule

## coalg Stream : Set where head : Stream $\rightarrow \mathbb{N}$ <br> tail : Stream $\rightarrow$ Stream

- Elimination rule for Stream is given by it's eliminators head, tail.
- Introduction rule is "derived" (not in a mathematical sense) from the principle that elements of Stream are anything admitting head and tail.
- Example:

$$
\begin{aligned}
& \text { inc }: \mathbb{N} \rightarrow \text { Stream } \\
& \text { head (inc } n)=n \\
& \text { tail (inc } n)=\operatorname{inc}(n+1)
\end{aligned}
$$

## Introduction Rules for Coalgebras

- In its simple form (coiteration) elimination rules correspond exactly to the categorical diagram of a weakly final coalgebra.
- More advanced forms (e.g. corecursion) can be derived for final coalgebras and then used to extend weakly final coalgebras.


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## Patterns and Copatterns

- In our POPL 2013 paper
- Andreas Abel, Brigitte Pientka, David Thibodeau and Anton Setzer: Copatterns: programming infinite structures by observations. POPL 2013, pp. 27-38
we
- showed how to mix pattern and copattern matching, and nest them as well,
- introduced a small (non-normalising) calculus for mixed and nested pattern and copattern matching,
- showed that this guarantees that all function definitions are coverage complete,
- showed that the resulting calculus fulfils subject reduction.


## Example of Patterns and Copatterns

Definition of the stream:
$f n=n, n, n-1, n-1, \ldots 0,0, N, N, N-1, N-1, \ldots 0,0, N, N, N-1, N-1$,

$$
f: \mathbb{N} \rightarrow \text { Stream }
$$

head $\quad(f 0)=0$
head $\left(\operatorname{tail}\left(\begin{array}{ll}f & 0\end{array}\right)\right)=0$
tail $\quad(\operatorname{tail}(f 0 \quad))=f N$
head $\quad(f(\mathrm{~S} n))=\mathrm{S} n$
head $(\operatorname{tail}(f(\mathrm{~S} n)))=\mathrm{S} n$
tail $(\operatorname{tail}(f(S n)))=f n$

- There is an easy algorithm to reduce these definitions back to case distinction operators and full recursion.
- One can trace back the recursion and in some cases reduce it to the primitive (co)recursion operators.


## Berger's Data Type of Continuous Functions

Let I denote $[-1,1]$.
Let $\mathrm{I}^{\mathrm{I}}$ be $\mathrm{I} \rightarrow \mathrm{I}$ for a postulated I or postulated type with suitable axioms.
coalg Cont $\left(f: \mathrm{I}^{\mathrm{I}}\right)$ : Set where elim : $\left(f: \mathrm{I}^{\mathrm{I}}\right) \rightarrow$ Cont $f \rightarrow$ Contaux $f$
data Contaux $\left(f: I^{\mathrm{I}}\right)$ : Set where consume : $\left(f: \mathrm{I}^{\mathrm{I}}\right) \rightarrow\left((d: \operatorname{Digit}) \rightarrow \operatorname{Contaux}\left(f \circ \mathrm{e}_{d}\right)\right) \rightarrow \operatorname{Contaux} f$ produce $:\left(f: \mathrm{I}^{\mathrm{I}}\right) \rightarrow(d:$ Digit $) \rightarrow \operatorname{Cont}\left(\mathrm{e}_{d}^{-1} \circ f\right) \rightarrow \operatorname{Contaux} f$

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## Conclusion

- Use of postulated Real numbers very good approach to treating real numbers in type theory.
- Restrictions on postulates guarantee that program extraction works.
- Copattern matching is the correct dual of pattern matching.
- Definition of functions on data and codata types by pattern/copattern matching works well.


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## Patterns and Copatterns

- We demonstrate this by an example:
- Example define stream:
$f n=$
$n, n, n-1, n-1, \ldots 0,0, N, N, N-1, N-1, \ldots 0,0, N, N, N-1, N-1$,


## Patterns and Copatterns

$$
f n=n, n, n-1, n-1, \ldots 0,0, N, N, N-1, N-1, \ldots 0,0, N, N, N-1, N-1,
$$

$$
\begin{aligned}
& f: \mathbb{N} \rightarrow \text { Stream } \\
& f=?
\end{aligned}
$$

## Patterns and Copatterns

$$
f n=n, n, n-1, n-1, \ldots 0,0, N, N, N-1, N-1, \ldots 0,0, N, N, N-1, N-1 \text {, }
$$

$$
\begin{aligned}
& f: \mathbb{N} \rightarrow \text { Stream } \\
& f=?
\end{aligned}
$$

Pattern match on $f: \mathbb{N} \rightarrow$ Stream:

$$
\begin{aligned}
& f: \mathbb{N} \rightarrow \text { Stream } \\
& f n=?
\end{aligned}
$$

## Patterns and Copatterns

$$
\begin{gathered}
f n=n, n, n-1, n-1, \ldots 0,0, N, N, N-1, N-1, \ldots 0,0, N, N, N-1, N-1, \\
f: \mathbb{N} \rightarrow \text { Stream } \\
f n=?
\end{gathered}
$$

Copattern matching on $f n$ : Stream:
$f: \mathbb{N} \rightarrow$ Stream
head $(f n)=?$
tail $(f n)=$ ?

## Patterns and Copatterns

$f n=n, n, n-1, n-1, \ldots 0,0, N, N, N-1, N-1, \ldots 0,0, N, N, N-1, N-1$,

$$
\begin{aligned}
& f: \mathbb{N} \rightarrow \text { Stream } \\
& \text { head }(f n)=? \\
& \text { tail }(f n)=\text { ? }
\end{aligned}
$$

Pattern matching on the first $n: \mathbb{N}$ :

$$
\begin{array}{ll}
f: \mathbb{N} \rightarrow \text { Stream } & \\
\text { head }(f 0) & =? \\
\text { head }(f(\mathrm{~S} n)) & =? \\
\text { tail }(f n) & =?
\end{array}
$$

## Patterns and Copatterns

$f n=n, n, n-1, n-1, \ldots 0,0, N, N, N-1, N-1, \ldots 0,0, N, N, N-1, N-1$,

$$
\begin{array}{ll}
f: \mathbb{N} \rightarrow \text { Stream } & \\
\text { head }(f 0) & =? \\
\text { head }(f(\mathrm{~S} \mathrm{n})) & =? \\
\text { tail }(f n) & =?
\end{array}
$$

Pattern matching on second $n: \mathbb{N}$ :

$$
\begin{array}{ll}
f: \mathbb{N} \rightarrow \text { Stream } & \\
\text { head }(f 0) & =? \\
\text { head }(f(\mathrm{~S} n)) & =? \\
\text { tail }(f 0) & =? \\
\text { tail }(f(\mathrm{~S} n)) & =?
\end{array}
$$

## Patterns and Copatterns

$f n=n, n, n-1, n-1, \ldots 0,0, N, N, N-1, N-1, \ldots 0,0, N, N, N-1, N-1$,

| $f: \mathbb{N} \rightarrow$ Stream |  |
| :--- | :--- |
| head $(f 0)$ | $=?$ |
| head $(f(\mathrm{~S} n))$ | $=?$ |
| tail $(f 0)$ | $=?$ |
| tail $(f(\mathrm{~S} n))$ | $=?$ |

Copattern matching on tail (f0) : Stream

$$
\left.\begin{array}{rl}
f: \mathbb{N} \rightarrow \text { Stream } \\
\text { head } \quad(f 0 & )
\end{array}\right)=?
$$

## Patterns and Copatterns

$f: \mathbb{N} \rightarrow$ Stream
head $\quad(f 0 \quad)=$ ?
head $\quad\left(f\left(\begin{array}{ll}\mathrm{S} & n\end{array}\right)\right)=$ ?
head $(\operatorname{tail}(f 0 \quad))=$ ?
tail $\quad($ tail $(f 0 \quad))=$ ?
tail $\quad(f(\mathrm{~S} n))=$ ?
Copattern matching on tail ( $f(\mathrm{~S} n)$ ) : Stream:

$$
\begin{aligned}
& f: \mathbb{N} \rightarrow \text { Stream } \\
& \text { head } \quad(f 0 \quad)=? \\
& \text { head } \quad(f(S n))=? \\
& \text { head }(\text { tail }(f 0 \quad))=? \\
& \text { tail }(\text { tail }(f 0))=? \\
& \text { head }(\text { tail }(f(S n)))=? \\
& \text { tail }(\text { tail }(f(S n)))=?
\end{aligned}
$$

## Patterns and Copatterns

We resolve the goals:

$$
\begin{aligned}
& f: \mathbb{N} \rightarrow \text { Stream } \\
& \text { head }(f 0 \quad)=0 \\
& \text { head }(\text { tail }(f 0 \quad))=0 \\
& \text { tail }\left(\text { tail }\left(\begin{array}{ll}
f & 0
\end{array}\right)\right)=f N \\
& \text { head }(f(S n))=S n \\
& \text { head }(\text { tail }(f(S n)))=S n \\
& \text { tail }(\operatorname{tail}(f(S n)))=f n
\end{aligned}
$$

- There is an easy algorithm to reduce these definitions back to case distinction operators and full recursion.
- One can trace back the recursion and in some cases reduce it to the primitive (co)recursion operators.


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## Multiple Constructors in Algebras and Coalgebras

- Having more than one constructor in algebras correspond to disjoint union:

$$
\begin{aligned}
& \text { data } \mathbb{N} \text { : Set where } \\
& 0 \text { : } \mathbb{N} \\
& \mathrm{S}: \mathbb{N} \rightarrow \mathbb{N}
\end{aligned}
$$

corresponds to

$$
\begin{aligned}
& \text { data } \mathbb{N}: \text { Set where } \\
& \text { intro }:(1+\mathbb{N}) \rightarrow \mathbb{N}
\end{aligned}
$$

## Multiple Constructors in Algebras and Coalgebras

- Dual of disjoint union is products, and therefore multiple destructors correspond to product:

coalg Stream : Set where head : Stream $\rightarrow \mathbb{N}$ tail : Stream $\rightarrow$ Stream

corresponds to

$$
\begin{aligned}
& \text { coalg Stream : Set where } \\
& \text { case : Stream } \rightarrow(\mathbb{N} \times \text { Stream })
\end{aligned}
$$

## Codata Types Correspond to Disjoint Union

- Consider
codata coList : Set where
nil $\quad:$ coList
cons $\quad: \mathbb{N} \rightarrow$ coList $\rightarrow$ coList
- Cannot be simulated by using several destructors.


## Simulating Codata Types by Simultaneous Algebras/Coalgebras

- Represent Codata as follows

mutual<br>coalg coList : Set where unfold : coList $\rightarrow$ coListShape<br>data coListShape : Set where nil : coListShape cons : $\mathbb{N} \rightarrow$ coList $\rightarrow$ coListShape

## Definition of Append

## append : coList $\rightarrow$ coList $\rightarrow$ coList append $I I^{\prime}=$ ?

## Definition of Append

append : coList $\rightarrow$ coList $\rightarrow$ coList append $/ I^{\prime}=$ ?

We copattern match on append $I I^{\prime}$ : coList:

> append : coList $\rightarrow$ coList $\rightarrow$ coList unfold $\left(\right.$ append $\left./ I^{\prime}\right)=$ ?

## Definition of Append

> append : coList $\rightarrow$ coList $\rightarrow$ coList
> unfold $\left(\right.$ append $\left./ I^{\prime}\right)=$ ?

We cannot pattern match on $I$.
But we can do so on (unfold $I$ ):

$$
\begin{aligned}
& \text { append : coList } \rightarrow \text { coList } \rightarrow \text { coList } \\
& \text { unfold (append } \left.I I^{\prime}\right)= \\
& \text { case (unfold } I \text { ) of } \\
& \quad \text { nil } \quad \rightarrow \text { ? } \\
& \quad(\text { cons } n I) \rightarrow ?
\end{aligned}
$$

## Definition of Append

$$
\begin{aligned}
& \text { append : coList } \rightarrow \text { coList } \rightarrow \text { coList } \\
& \text { unfold (append } \left.I I^{\prime}\right)= \\
& \text { case (unfold } I \text { ) of } \\
& \quad \text { nil } \quad \rightarrow \text { ? } \quad \rightarrow
\end{aligned}
$$

We resolve the goals:

$$
\begin{aligned}
& \text { append : coList } \rightarrow \text { coList } \rightarrow \text { coList } \\
& \text { unfold (append } / I^{\prime} \text { ) }= \\
& \text { case (unfold } I \text { ) of } \\
& \text { nil } \quad \rightarrow \text { unfold } I^{\prime} \\
& \text { (cons } n / \text { ) } \rightarrow \text { cons } n \text { (append } / I^{\prime} \text { ) }
\end{aligned}
$$

