Coinductive Reasoning in Dependent Type Theory -Copatterns, Objects, Processes

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(Part on Processes presented by Bashar Igried on separate slides, Remaining parts with contributions by Peter Hancock, Andreas Abel, Brigitte Pientka, David Thibodeau) Talk given at JAIST, Japan

6 September 2016

#### Motivation

(Co)Iteration – (Co)Recursion – (Co)Induction

Generalisation (Petersson-Synek Trees)

Schemata for Corecursive Definitions and Coinductive Proofs

Objects

Conclusion

Bibliography

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#### Motivation

- (Co)Iteration (Co)Recursion (Co)Induction
- Generalisation (Petersson-Synek Trees)
- Schemata for Corecursive Definitions and Coinductive Proofs
- Objects
- Conclusion
- Bibliography

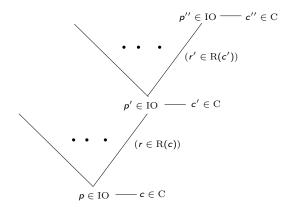
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# Need for Coinductive Proofs

- In the beginning of computing, computer programs were batch programs.
  - One input one output
  - Correct programs correspond to well-founded structures (termination).
- Nowadays most programs are interactive;
  - ► A possibly infinite sequence of interactions, often concurrently.
  - Correspond to non-well-founded structures.
  - ► For instance non-concurrent computations can be represented as **IO-trees**.
  - A simple form of objects in object-oriented programs can be represented as non-well-founded trees.

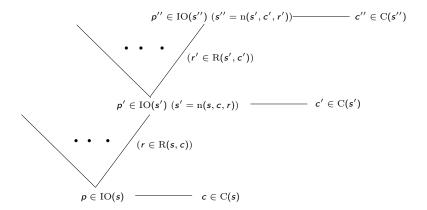
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# IO-Trees (Non-State Dependent)



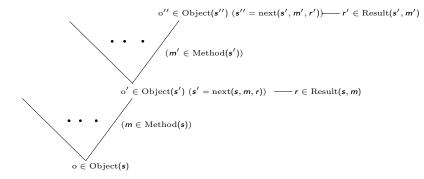
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### **IO-Trees State Dependent**



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# Objects (State Dependent)



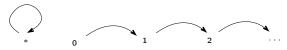
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# Need for Good Framework for Coinductive Structures

- Non-well-founded trees are defined coinductively.
- ► Relations between coinductive structures are coinductively defined
- ► Need suitable notion of reasoning coinductively.

# Coinductive Proofs

 Reasoning about bisimulation is often very formalist. Consider an unlabelled Transition system:



- ▶ For showing \* ~ *n* one defines
  - $R := \{(*, n) \mid n \in \mathbb{N}\}$
  - Shows that R is a bisimulation relation:
    - Let  $(a, b) \in R$ . Then  $a = *, b = n \in \mathbb{N}$  for some n.
    - ► Assume  $a = * \longrightarrow a'$ . Then a' = \*. We have  $b = n \longrightarrow n+1$  and  $(*, n+1) \in R$ .
    - Assume  $b = n \longrightarrow b'$ . Then b' = n + 1. We have  $a = * \longrightarrow *$  and  $(*, n + 1) \in R$ .
  - Therefore  $x \sim y$  for  $(x, y) \in R$ .

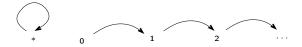
# Comparison

$$A := \{k \mid (n+m) + k = n + (m+k)\}$$

and showing that A is closed under 0 and successor.

- Instead we prove  $\varphi$  by induction on k using in the successor case the IH.
- Both proofs amount the same, but the second one would be far more difficult to teach and cumbersome to use.

# Desired Coinductive Proof



• We show  $\forall n \in \mathbb{N} . * \sim n$  by coinduction on  $\sim$ .

- ► Assume  $* \longrightarrow x$ . We need to find y s.t.  $n \longrightarrow y$  and  $x \sim y$ . Choose y = n + 1. By **co-IH**  $* \sim n + 1$ .
- Assume n → y. We need to find x s.t. \* → x and x ~ y. Choose x = \*. By co-IH \* ~ n + 1.

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In essence same proof, but hopefully easier to teach and use.

# Desired Coinductive Proof for Streams

 $\blacktriangleright$  Consider  $\operatorname{Stream}:\operatorname{Set}$  given coinductively by

• Consider 3 versions of the stream n, n + 1, n + 2, ...

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# Desired Coinductive Proof for Streams

We show

$$\forall n \in \mathbb{N}.\mathrm{inc}(n) = \mathrm{inc}'(n) \wedge \mathrm{inc}(n) = \mathrm{inc}''(n)$$

by coinduction on Stream.

- head(inc(n)) = n = head(inc'(n)) = head(inc''(n))
- ►  $\operatorname{tail}(\operatorname{inc}(n)) = \operatorname{inc}(n+1) \stackrel{\operatorname{co-IH}}{=} \operatorname{inc}''(n+1) = \operatorname{tail}(\operatorname{inc}'(n))$
- ►  $\operatorname{tail}(\operatorname{inc}(n)) = \operatorname{inc}(n+1) \stackrel{\operatorname{co-IH}}{=} \operatorname{inc}'(n+1) = \operatorname{tail}(\operatorname{inc}''(n))$

### Goal

- ► Identify the precised dual of iteration, primitive recursion, induction.
- Identify the correct use of co-IH.
- Use of coalgebras as defined by their elimination rules.
- Generalise to indexed coinductively defined sets.

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# Introduction/Elimination of Inductive/Coinductive Sets

► Introduction rules for Natural numbers means that we have

 $\begin{array}{l} 0 \in \mathbb{N} \\ \mathrm{S} : \mathbb{N} \to \mathbb{N} \end{array}$ 

so we have an  $\mathbb{N}$ -algebra

 $(\mathbb{N},0,\mathrm{S})\in (X\in\mathrm{Set})\times X\times (X\to X)$ 

 Dually, coinductive sets are given by their elimination rules i.e. by observations or eliminators.

As an example we consider Stream:

We obtain a Stream-coalgebra

 $(\text{Stream, head, tail}) \in (X \in \text{Set}) \times (X \to \mathbb{N}) \times (X \to X)$ 

# Problem of Defining Coalgebras by their Introduction Rules

 Commonly one defines coalgebras by their introduction rules: Stream is the largest set closed under

```
\mathrm{cons}:\mathrm{Stream}\times\mathbb{N}\to\mathrm{Stream}
```

- Problem:
  - In set theory cons cannot be defined as a constructor such as

$$cons(n, s) := \langle \lceil cons \rceil, n, s \rangle$$

as for inductively defined sets, since we would need **non-well-founded sets**.

We can define a set Stream closed under a function cons, but that's no longer the same operation one would use for defining a corresponding inductively defined set.

In a term model we obtain non-normalisation:

We get elements such as

 $\operatorname{zerostream} := \operatorname{cons}(0, \operatorname{cons}(0, \cdots))) \in \operatorname{Stream}$ 

# Problem of Defining Coalgebras by their Introduction Rules

- ► If we define Stream by its elimination rules, problems vanish:
  - In set theory Stream is a set which allows operations head : Stream → N, tail : Stream → Set.
     For instance we can take

$$\begin{array}{rll} \text{Stream} & := & \mathbb{N} \to \mathbb{N} \\ \text{head}(f) & := & f(0) \\ \text{tail}(f) & := & f \circ \text{S} \end{array}$$

and obtain a largest set in the sense given below.

- In a term model we can define the streams as the largest set which allows to define head and tail.
   zerostream can be a term such that head(zerostream) → 0, tail(zerostream) → zerostream.
   zerostream itself is in normal form.
- ► In both cases cons can now be **defined** by the principle of coiteration.

# Unique Iteration

- $\blacktriangleright$  That ( $\mathbb{N},0,\mathrm{S})$  are minimal can be given by:
  - Assume another  $\mathbb{N}$ -algebra (X, z, s), i.e.

$$z \in X$$
$$s: X \to X$$

► Then there exist a unique homomorphism g : (N,0,S) → (X,z,s), i.e.

$$egin{array}{rcl} g: \mathbb{N} o X \ g(0) &= z \ g(\mathrm{S}(n)) &= s(g(n)) \end{array}$$

- $\blacktriangleright$  This is the same as saying  $\mathbb N$  is an initial  $F_{\mathbb N}\text{-algebra}.$
- This means we can define uniquely

$$\begin{array}{lll} g: \mathbb{N} \to X \\ g(0) &= x & \text{ for some } x \in X \\ g(\mathrm{S}(n)) &= x' & \text{ for some } x' \in X \text{ depending on } g(n) \end{array}$$

- This is the principle of **unique iteration**.
- Definition by pattern matching.

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#### **Coinductive Reasoning**

# Unique Coiteration

- $\blacktriangleright$  Dually, that (Stream, head, tail) is maximal can be given by:
  - Assume another Stream-coalgebra (X, h, t):

$$\begin{array}{rrr} h & : & X \to \mathbb{N} \\ t & : & X \to X \end{array}$$

▶ Then there exist a **unique homomorphism**  $g: (X, h, t) \rightarrow ($ Stream, head, tail), i.e.:

$$g: X \to \text{Stream}$$
  
head $(g(x)) = h(x)$   
tail $(g(x)) = g(t(x))$ 

Means we can define uniquely

 $g: X \to \text{Stream}$ head(g(x)) = n for some  $n \in \mathbb{N}$  depending on xtail(g(x)) = g(x') for some  $x' \in X$  depending on x

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This is the principle of **unique coiteration**.

Definition by copattern matching.
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 Coinductive Reasoning

### Comparison

- ▶ When using iteration the instance of g we can use is restricted, but we can apply an arbitrary function to it.
- ▶ When using conteration we can choose any instance a of g, but cannot apply any function to g(a).

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### Duality

Inductive DefinitionCoinductive DefinitionDetermined by IntroductionDetermined by Observation/EliminationIterationCoiterationPattern matchingCopattern matchingPrimitive Recursion?Induction?Induction-Hypothesis?

<sup>&</sup>lt;sup>1</sup>Part of this table is due to Peter Hancock, see acknowledgements at the end. = -9 and = -9

(Co)Iteration – (Co)Recursion – (Co)Induction

### Unique Primitive Recursion

- From unique iteration for N we can derive principle of unique primitive recursion
  - We can define uniquely

$$egin{array}{rcl} g:\mathbb{N} o X \ g(0) &= x & ext{for some } x \in X \ g(\mathrm{S}(n)) &= x' & ext{for some } x' \in X ext{ depending on } n, \ g(n) \end{array}$$

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(Co)Iteration – (Co)Recursion – (Co)Induction

### Unique Primitive Corecursion

- From unique coiteration we can derive principle of unique primitive corecursion
  - We can define uniquely

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# Duality

► For primitive recursion we could make use of the pair (n, g(n)) consisting of n and the IH, i.e. an element of

#### $\mathbb{N}\times X$

For primitive corecursion we can make use of either s ∈ Stream or g(x'), i.e. of an element of

Stream + X

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 $\blacktriangleright$  + is the dual of  $\times$ .

# Duality

Inductive Definition	Coinductive Definition
Determined by Introduction	Determined by Observation/Elimination
Iteration	Coiteration
Pattern matching	Copattern matching
Primitive Recursion	Primitive Corecursion
Induction	?
Induction-Hypothesis	?

### Example

 $s \in \text{Stream}$ head(s) = 0tail(s) = s

 $\begin{array}{lll} s':\mathbb{N}\to \mathrm{Stream}\\ \mathrm{head}(s'(n))&=&0\\ \mathrm{tail}(s'(n))&=&s'(n+1) \end{array}$ 

 $cons: (\mathbb{N} \times Stream) \rightarrow Stream$ head(cons(n, s)) = ntail(cons(n, s)) = s

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Induction

► From unique iteration one can derive principle of induction:

We can prove 
$$\forall n \in \mathbb{N}.\varphi(n)$$
 by proving  $\varphi(0)$   
 $\forall n \in \mathbb{N}.\varphi(n) \rightarrow \varphi(\mathbf{S}(n))$ 

 Using induction we can prove (assuming extensionality of functions) uniqueness of iteration and primitive recursion.

# Equivalence

#### Theorem

Let  $(\mathbb{N}, 0, S)$  be an  $\mathbb{N}$ -algebra. The following is equivalent

- 1. The principle of unique iteration.
- 2. The principle of unique primitive recursion.
- 3. The principle of iteration + induction.
- 4. The principle of primitive recursion + induction.

# Coinduction

- Uniqueness in coiteration is equivalent to the principle:
   Bisimulation implies equality
- $\blacktriangleright$  Bisimulation on  ${\rm Stream}$  is the largest relation  $\sim$  on  ${\rm Stream}$  s.t.

$$s \sim s' 
ightarrow \mathrm{head}(s) = \mathrm{head}(s') \wedge \mathrm{tail}(s) \sim \mathrm{tail}(s')$$

- $\blacktriangleright$  Largest can be expressed as  $\sim$  being an indexed coinductively defined set.
- Primitive corecursion over ~ means:
   We can prove

$$\forall s, s'. X(s, s') 
ightarrow s \sim s'$$

by showing

$$\begin{array}{rcl} X(s,s') & \to & \mathrm{head}(s) = \mathrm{head}(s') \\ X(s,s') & \to & X(\mathrm{tail}(s),\mathrm{tail}(s')) \lor \mathrm{tail}(s) \sim \mathrm{tail}(s') \end{array}$$

# Coinduction

- Combining
  - bisimulation implies equality
  - bisimulation can be shown corecursively

we obtain the following principle of coinduction

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# Schema of Coinduction

We can prove

$$\forall s, s'. X(s, s') \rightarrow s = s'$$

by showing

$$\begin{array}{rcl} \forall s, s'. X(s, s') & \rightarrow & \mathrm{head}(s) = \mathrm{head}(s') \\ \forall s, s'. X(s, s') & \rightarrow & \mathrm{tail}(s) = \mathrm{tail}(s') \end{array}$$

where tail(s) = tail(s') can be derived

- directly or
- from a proof of

X(tail(s), tail(s'))

invoking the co-induction-hypothesis

$$X( ext{tail}(s), ext{tail}(s')) o ext{tail}(s) = ext{tail}(s')$$

▶ Note: Only direct use of co-IH allowed.

# Equivalence

#### Theorem

Let (Stream, head, tail) be a Stream-coalgebra. The following is equivalent

- 1. The principle of unique coiteration.
- 2. The principle of unique primitive corecursion.
- 3. The principle of coiteration + coinduction
- 4. The principle of primitive corecursion + coinduction

# Duality

Inductive Definition	Coinductive Definition
Determined by Introduction	Determined by Observation/Elimination
Iteration	Coiteration
Pattern matching	Copattern matching
Primitive Recursion	Primitive Corecursion
Induction	Coinduction
Induction-Hypothesis	Coinduction-Hypothesis

#### Motivation

#### (Co)Iteration – (Co)Recursion – (Co)Induction

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Schemata for Corecursive Definitions and Coinductive Proofs

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# General Strictly Positive Indexed Inductive Definitions

 $\blacktriangleright$  Strictly positive indexed inductively defined sets over index set I are collection of sets  $D:I \rightarrow Set$  closed under constructors

$$\begin{array}{l} \mathrm{C}_j: (x_1 \in \mathcal{A}_1) \times (x_2 \in \mathcal{A}_2(x_1)) \times \cdots \times (x_n \in \mathcal{A}_n(x_1, \ldots, x_{n-1})) \\ \rightarrow \mathrm{D}(\mathrm{i}(x_1, \ldots, x_n)) \end{array}$$

- Here  $A_k(\vec{x})$  is
  - either a non-inductive argument, i.e. a set independent of A,
  - or it is an inductive argument, i.e.

$$A_k(\vec{x}) = (b \in B(\vec{x})) \rightarrow \mathrm{D}(\mathrm{i}'_k(\vec{x}, b))$$

 Later arguments cannot depend on inductive arguments, only on non-inductive arguments.

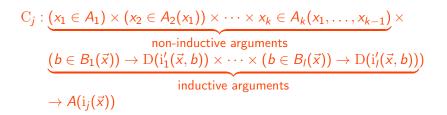
### Simplification

► Therefore we can move the inductive arguments to the end (x̄ := x<sub>1</sub>,..., x<sub>k</sub>)

$$C_{j}: \underbrace{(x_{1} \in A_{1}) \times (x_{2} \in A_{2}(x_{1})) \times \cdots \times x_{k} \in A_{k}(x_{1}, \dots, x_{k-1})}_{\text{non-inductive arguments}} \times \underbrace{(b \in B_{1}(\vec{x})) \rightarrow D(i'_{1}(\vec{x}, b)) \times \cdots \times (b \in B_{l}(\vec{x})) \rightarrow D(i'_{l}(\vec{x}, b))}_{\text{inductive arguments}})_{\text{inductive arguments}}$$

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## Simplification



- We can form now the product of the non-inductive arguments and obtain a single non-inductive argument.
- We can replace the inductive arguments by one non-inductive argument

$$(b \in (B_1(\vec{x}) + \cdots + B_l(\vec{x}))) \rightarrow D(i''(\vec{x}, b))$$

for some i''.

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#### Simplification

• We obtain for some new sets  $A_j$ ,  $B_j(x)$  and function j, i

 $C_j : ((a \in A_j) \times ((b \in B_j(a)) \rightarrow D(j(a, b)))) \rightarrow D(i(a))$ 

- ► We can replace all constructors C<sub>1</sub>,..., C<sub>n</sub> by one constructor C by adding an additional argument j ∈ {1,..., n} selecting the constructor, and then combine it with the non-inductive argument.
- So we have one constructor

$$\mathrm{C}: ((a \in A) \times ((b \in B(a)) \rightarrow \mathrm{D}(\mathrm{j}(a, b)))) \rightarrow \mathrm{D}(\mathrm{i}(a))$$

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# Restricted Indexed (Co)Inductively Defined Sets

#### $\mathrm{C}: ((a \in A) \times ((b \in B(a)) \rightarrow \mathrm{D}(\mathrm{j}(a, b)))) \rightarrow \mathrm{D}(\mathrm{i}(a))$

- In order to obtain the corresponding observations/eliminators for the corresponding co-inductive definitions, we need to invert the arrows.
- The more natural dual is obtained if we use restricted indexed inductive definitions:

$$\mathrm{C}: (i \in \mathrm{I}) \to ((a \in \mathrm{A}(i)) \times ((b \in \mathrm{B}(i, a)) \to \mathrm{D}(\mathrm{j}(i, a, b)))) \to \mathrm{D}(i)$$

• The corresponding observations/eliminators are

$$\mathrm{E}: (i \in \mathrm{I}) \to \mathrm{D}(i) \to ((a \in \mathrm{A}(i)) \times ((b \in \mathrm{B}(i, a)) \to \mathrm{D}(\mathrm{j}(i, a, b))))$$

or

$$\mathrm{E}: ((i \in \mathrm{I}) \times \mathrm{D}(i)) \to ((a \in \mathrm{A}(i)) \times ((b \in \mathrm{B}(i, a)) \to \mathrm{D}(\mathrm{j}(i, a, b))))$$

# Petersson-Synek Trees

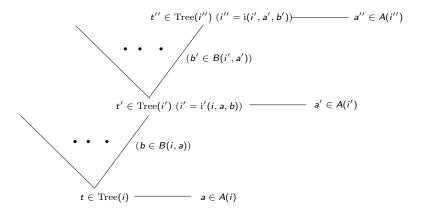
- D(i) form the Petersson-Synek trees (observation by Hancock), which correspond as well to the containers by Abbott, Altenkirch and Ghani.
- $\blacktriangleright$  Replacing D by the more meaningful name  ${\rm Tree}$  we obtain

$$\begin{array}{l} \text{data Tree : I} \rightarrow \text{Set where} \\ \text{C} : ((i \in \text{I}) \times \\ (a \in \text{A}(i)) \times ((b \in \text{B}(i, a)) \rightarrow \text{Tree}(\text{j}(i, a, b)))) \\ \rightarrow \text{Tree}(i) \end{array}$$

 $\blacktriangleright$  For the corresponding coinductive defined set  $Tree^\infty$  we divide E into its two components and obtain

$$\begin{array}{rcl} \text{coalg } \operatorname{Tree}^{\infty} : \mathrm{I} \to \operatorname{Set} \text{ where} \\ \mathrm{E}_{1} & : & ((i \in \mathrm{I}) \times \operatorname{Tree}^{\infty}(i)) \to \mathrm{A}(i) \\ \mathrm{E}_{2} & : & ((i \in \mathrm{I}) \times (t \in \operatorname{Tree}^{\infty}(i)) \times (b \in \mathrm{B}(i, \mathrm{E}_{1}(i, t)))) \\ & \to \operatorname{Tree}^{\infty}(\mathrm{j}(i, \mathrm{E}_{1}(i, t), b)) \end{array}$$

## Petersson-Synek Trees



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# Equivalence of unique (Co)induction, (Co)recursion, (Co)induction

- The notions of (co)iteration, primitive (co)recursion, (co)induction can be generalised in a straightforward way to Petersson-Synek Trees and Co-Trees.
- One can show the equivalence of
  - unique iteration, unique primitive recursion, iteration + induction, primitive recursion + induction
  - unique coiteration, unique primitive corecursion, coiteration + coinduction, primitive corecursion + coinduction
- We call Petersson-Synek algebras fulfilling unique iteration initial Petersson-Synek algebras.
- We call Petersson-Synek coalgebras fulfilling unique coiteration final Petersson-Synek coalgebras.

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#### Concrete Model of $\mathrm{Tree}^{\infty}$

- ► Tree can be modelled in a straightforward way set theoretically.
- ► A very concrete model of Tree<sup>∞</sup> can be defined by following the principle that a coalgebra is given by its observations.
  - The result of  $E_1$  can be observed directly.
  - ► The result of E<sub>2</sub> is an element of Tree<sup>∞</sup>(i') for some i' which can be observed by carrying out more observations.

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#### Concrete Model of $\mathrm{Tree}^{\infty}$

▶ Let for  $i \in I$ 

$$\begin{aligned} \operatorname{Path}_{[\![Tree^{\infty}]\!]}(i) &:= \{ \langle i_0, a_0, b_0, i_1, a_1, b_1, \dots, i_n, a_n \rangle \mid \\ n \geq 0, i_0 = i, \\ (\forall k \in \{0, \dots, n-1\}.b_k \in \operatorname{B}(i_k, a_k) \land \\ i_{k+1} &= \operatorname{j}(i_k, a_k, b_k)), \\ \forall k \in \{0, \dots, n\}.a_k \in \operatorname{A}(i_k) \} \end{aligned}$$

- Let [[ Tree<sup>∞</sup> ]](i) be the set of t ⊆ Path<sub>[[Tree<sup>∞</sup>]</sub>(i) which form the set of paths of a tree:
  - $\blacktriangleright \langle i_0, a_0, b_0, \dots, i_{n+1}, a_{n+1} \rangle \in t \rightarrow \langle i_0, a_0, b_0, \dots, i_n, a_n \rangle \in t$
  - ►  $\exists !a.\langle i,a\rangle \in t$ ,
  - $\begin{array}{l} \blacktriangleright \quad \langle i_0, a_0, b_0, \dots, i_n, a_n \rangle \in t \land b_n \in \mathcal{B}(i_n, a_n) \land i_{n+1} = j(i_n, a_n, b_n) \\ \quad \rightarrow \exists ! a_{n+1}. \langle i_0, a_0, b_0, \dots, i_n, a_n, b_n, i_{n+1}, a_{n+1} \rangle \in t \end{array}$

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# Concrete Model of $\mathrm{Tree}^\infty$

Define

$$\begin{split} & \operatorname{E}_1 : (i \in \mathrm{I}) \to \llbracket \operatorname{Tree}^\infty \rrbracket(i) \to \mathrm{A}(i) \\ & \operatorname{E}_1(i,t) := a \quad \text{if } \langle i,a \rangle \in t \end{split}$$

#### Define

$$\begin{split} & \operatorname{E}_2 : ((i \in \operatorname{I}) \to (t \in \llbracket \operatorname{Tree}^{\infty} \rrbracket(i)) \to (b \in \operatorname{B}(i, \operatorname{E}_1(i, t))) \\ & \to \llbracket \operatorname{Tree}^{\infty} \rrbracket(j(i, \operatorname{E}_1(i, t), b)) \\ & \operatorname{E}_2(i, t, b) := \{ \langle i_1, a_1, b_1, \dots, i_{n+1}, a_{n+1} \rangle \\ & \quad \mid \langle i, \operatorname{E}_1(i, t), b, i_1, a_1, b_1, \dots, i_{n+1}, a_{n+1} \rangle \in t \} \end{split}$$

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Generalisation (Petersson-Synek Trees)

#### Concrete Model of $Tree^{\infty}$

#### Theorem

( $\llbracket \operatorname{Tree}^{\infty} \rrbracket, \operatorname{E}_1, \operatorname{E}_2$ ) is a final  $\operatorname{Tree}^{\infty}$ -coalgebra.

**Anton Setzer** 

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#### Motivation

- (Co)Iteration (Co)Recursion (Co)Induction
- Generalisation (Petersson-Synek Trees)

#### Schemata for Corecursive Definitions and Coinductive Proofs

Objects

Conclusion

Bibliography

## Schema for Primitive Corecursion

▶ Assume  $A : I \to Set$ , [[  $Tree^{\infty}$  ]],  $E_1, E_2$  as before. We can define a function

$$f:(i\in \mathrm{I})\to X(i)\to [\![\operatorname{Tree}^\infty]\!](i)$$

corecursively by defining for  $i \in I$ ,  $x \in X(i)$ 

- a value  $a' := \operatorname{E}_1(i, f(i, x)) \in \operatorname{A}(i)$
- ▶ and for b ∈ B(i, a) a value E<sub>2</sub>(i, f(i, x), b) ∈ [[Tree<sup>∞</sup>]](i', b) where i' := j(i, a', b) and we can define E<sub>2</sub>(i, f(i, x), b)
  - as an element of  $\llbracket \operatorname{Tree}^{\infty} \rrbracket(i')$  defined before
  - or corecursively define  $E_2(i, f(i, x), b) = f(i', x')$ for some  $x' \in X(i')$ .

Here f(i', x') will be called the corecursion hypothesis.

#### Example

▶ Define the set of increasing streams  $IncStream : \mathbb{N} \to Set$  starting with at least *n* coinductively by

$$\begin{array}{ll} \mathrm{head} & : & (n:\mathbb{N}) \to \mathrm{IncStream}(n) \to \mathbb{N}_{\geq n} \\ \mathrm{tail} & : & (n:\mathbb{N}) \to (s:\mathrm{IncStream}(n)) \to \mathrm{IncStream}(\mathrm{head}(n,s)+1) \end{array}$$

where 
$$\mathbb{N}_{\geq n} := \{m : \mathbb{N} \mid m \geq n\}$$
. Define

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#### Schema for Indexed Corecursively Defined Functions

corecursively by determining for  $x \in X$  with  $i := \hat{i}(x)$ .

• 
$$a := \operatorname{E}_1(i, f(x)) \in \operatorname{A}(i)$$

▶ and for 
$$b \in B(i, a)$$
 with  $i' := j(i, a, b)$  the value  $E_2(i, f(x), b) \in \llbracket \operatorname{Tree}^{\infty} \rrbracket(i')$  where we can define  $E_2(i, f(x), b)$  as

- a previously defined value of  $[Tree^{\infty}](i')$
- or corecursively define  $E_2(i, f(x), b) = f(x')$  for some x' such that  $\widehat{j}(x') = i'$ .

f(x') will be called the corecursion hypothesis.

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#### Example

 $\blacktriangleright$  Define  $\mathrm{Stack}:\mathbb{N}\rightarrow\mathrm{Set}$  coinductively with destructors

$$\begin{array}{rll} \mathrm{top} & : & ((n \in \mathbb{N}) \times (n > 0) \times \mathrm{Stack}(n)) \to \mathbb{N} \\ \mathrm{pop} & : & ((n \in \mathbb{N}) \times (n > 0) \times \mathrm{Stack}(n)) \to \mathrm{Stack}(n-1) \end{array}$$

- We can define empty : Stack(0), where we do not need to define anything since 0 > 0 = Ø.
- ► We can define

$$\begin{array}{ll} \text{push}: (n,m\in\mathbb{N})\to \text{Stack}(n)\to \text{Stack}(n+1) & \text{s.t.} \\ \text{top}(n+1,*,\text{push}(n,m,s)) & = & m \\ \text{pop}(n+1,*,\text{push}(n,m,s)) & = & s \end{array}$$

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# Schema for Coinduction

#### Assume

$$\begin{array}{rcl} J & : & \mathrm{Set} \\ \widehat{i} & : & J \to \mathrm{I} \\ x_0, x_1 & : & (j \in J) \to \llbracket \mathrm{Tree}^{\infty} \rrbracket (\widehat{i}(j)) \end{array}$$

We can show  $\forall j \in J.x_0(j) = x_0(j')$  coinductively by showing

- $E_0(\hat{i}(j), x_0(j))$  and  $E_0(\hat{i}(j), x_1(j))$  are equal
- ▶ and for all b that E<sub>1</sub>(i(j), x<sub>0</sub>(j), b) and E<sub>1</sub>(i(j), x<sub>0</sub>(j), b) are equal, where we can use either the fact that
  - this was shown before,
  - or we can use the coinduction-hypothesis, which means using the fact  $E_1(\hat{i}(j), x_0(j), b) = x_0(j')$  and  $E_1(\hat{i}(j), x_1(j), b) = x_1(j')$  for some  $j' \in J$ .

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# Example

Let

 $s \in \text{Stream}$ head(s) = 0tail(s) = s  $s' : \mathbb{N} \to \text{Stream}$ head(s'(n)) = 0tail(s'(n)) = s'(n+1)

- $cons : \mathbb{N} \to Stream \to Stream$ head(cons(n, s)) = ntail(cons(n, s)) = s
- We show ∀n ∈ N.s = s'(n) by coinduction:
   Assume n ∈ N. head(s) = head(s'(n)) and
   tail(s) = s = s'(n + 1) = tail(s'(n)), where s = s'(n + 1) follows by
   the coinduction hypothesis.
- We show cons(0, s) = s by coinduction: head(cons(0, s)) = 0 = head(s) and tail(cons(0, s)) = s = tail(s), where we did not use the coinduction hypothesis. → (=) → (

Anton Setzer

#### Schema for Bisimulation on Labelled Transition Systems

- Bisimulation is an indexed coinductively defined relation and therefore proofs of bisimulation can be shown by corecursion.
- $\blacktriangleright$  Assume a labelled transition system with states S, labels L and a relation  $\longrightarrow \subseteq S \times L \times S$

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## Schema for Bisimulation on Labelled Transition Systems

- Let  $I \in \text{Set}$ ,  $s, s' : I \to S$ .
- We can prove ∀i ∈ I.Bisim(s(i), s'(i)) coinductively by defining for any i ∈ I
  - ▶ for any  $l \in L$ ,  $s_0 \in S$  s.t.  $s(i) \xrightarrow{l} s_0$  an  $s'_0 \in S$  s.t.

► 
$$s'(i) \xrightarrow{l} s'_0$$

• and s.t.  $\operatorname{Bisim}(s_0, s_0')$  where one can for prove the latter by invoking the Coinduction Hypothesis

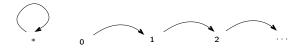
 $\operatorname{Bisim}(s(i'),s'(i'))$  for some i' such that  $s(i')=s_0$ ,  $s'(i')=s_0'$ .

▶ for any  $l \in L$ ,  $s'_0 \in S$  s.t.  $s'(i) \xrightarrow{l} s'_0$  an  $s_0 \in S$  s.t.

• 
$$s(i) \stackrel{i}{\longrightarrow} s_0$$

▶ and s.t.  $\operatorname{Bisim}(s_0, s'_0)$ where one can prove the latter by invoking the Coinduction Hypothesis  $\operatorname{Bisim}(s(i'), s'(i'))$  for some i' such that  $s(i') = s_0, s'(i') = s'_0$ .

#### Example from Introduction



• We show  $\forall n \in \mathbb{N} . * \sim n$  by coinduction on  $\sim$ .

- Assume  $* \longrightarrow x$ . We need to find y s.t.  $n \longrightarrow y$  and  $x \sim y$ . Choose y = n + 1. By **co-IH**  $* \sim n + 1$ .
- Assume n → y. We need to find x s.t. \* → x and x ~ y. Choose x = \*. By co-IH \* ~ n + 1.

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► In essence same proof, but hopefully easier to teach and use.

#### Generalisation

 The previous example can be generalised to arbitrary coinductively defined relations.

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#### Motivation

- (Co)Iteration (Co)Recursion (Co)Induction
- Generalisation (Petersson-Synek Trees)
- Schemata for Corecursive Definitions and Coinductive Proofs

#### Objects

Conclusion

Bibliography

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# Object-Oriented/Based Programming

- Object-oriented (OO) programming is currently main programming paradigm.
- OO programming has lots of components, we will here only look at the notion of an object.
- The component of OO programming dealing with objects only is called object-based programming.

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#### Example: cell in Java

class cell <A> {

```
/* Instance Variable */
A content;
```

```
/* Constructor */
cell (A s) { content = s; }
```

```
/* Method put */
public void put (A s) { content = s; }
```

```
/* Method get */
public A get () { return content; }
```

}

## Modelling Methods as Objects

- ► The type of objects cell is modelled as
  - ► a coalgebra Cell
  - with observations being the methods.
- ► A method m with argument A and return type B is modelled as observation

 $\mathsf{m}:\,\mathsf{Cell}\to\mathsf{A}\to\mathsf{B}\times\mathsf{Cell}$ 

which for a cell and an argument A returns the return type and the updated cell.

- ► Return type void is modelled as the one element type Unit.
- Access to instant variables is not needed, since we can use get and put for it.
- ► A constructor with argument A is modelled as a function defined by guarded recursion

 $\mathsf{cell}:\,\mathsf{A}\to\mathsf{Cell}$ 

#### Object as a Coalgebra

We define the cell using the notation we would like to have:

coalg Cell (A : Set) where put : Cell A  $\rightarrow$  A  $\rightarrow$  (Unit  $\times$  Cell A) get : Cell A  $\rightarrow$  Unit  $\rightarrow$  (A  $\times$  Cell A) cell : {A : Set}  $\rightarrow$  A  $\rightarrow$  Cell A

- put (cell a) b = (unit , cell b) get (cell a) \_ = (a , cell a)
- {A : Set} denotes a hidden argument which can be omitted and inferred by the system.

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#### Objects

#### Object as a Coalgebra

- Official Agda code uses record instead of coalg
  - in the fields one needs to add as argument the record being defined.
  - there is a bit more generality which results in more beaurocracy.

```
record Cell (X : Set) : Set where
coinductive
field
put : X \rightarrow \text{Unit} \times \text{Cell } X
get : Unit \rightarrow X \times \text{Cell } X
```

More details see Kyoto Talk.
 Anton Setzer

# Conclusion

- Coiteration, primitive corecursion, coinduction are the duals of iteration, primitive recursion, induction.
- In iteration/recursion/induction,
  - ► the instances of the IH used are restricted,
  - the result can be used in arbitrary functions and formulas.
- ► In coiteration/corecursion/coinduction,
  - ► the instances of the co-IH are unrestricted,
  - but the result can be only used only directly.
- General case of indexed coinductive definitions can be reduced to Petersson-Synek Cotrees.

## Conclusion

- Schemata for primitive corecursion and coinduction.
- Schemata can be applied to indexed coinductively defined sets and relations.
- Relations on coinductively defined sets seem to be often coinductively defined indexed relations and can be shown by indexed corecursion which can be regarded as coinduction.
- Objects as in OOprogramming are naturally occurring coalgebras.
- Objects are determined by their observations and can be defined in a natural way in Agda

#### References

- Most of this talk (on coalgebras) was based on [Set16].
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- ► Copatterns: [APTS13, SAPT14].
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