5. The Primitive Recursive Functions

- In this module we consider 3 models of computation.
 - The URMs, which captures computation as it happens on a computer.
 - The Turing Machines, which capture computation on a piece of paper.
 - The partial recursive functions, developed in this and the next section.
 - Partial recursive functions were first proposed by Gödel and Kleene 1936.
- There are many other models of computation.

5-1

26 Computability Theory, Michaelmas Term 2008, Sec. 5

CS_226 Computability Theory, Michaelmas Term 2008, Sec. 5

Algebraic View of Computation

- Main motivation for partial recursive functions:
 - Algebraic view of computation.
 - The class of partial computable functions in this model is defined by certain combinators.
 - We have some initial functions and close them under operations which form from partial computable functions new partial computable functions.
 - So in this model of computation we define directly a set of functions (rather than defining first a programming language and then the functions defined by it).

Algebraic View of Computation

- We can assign a term to each partial recursive function ● E.g.

 $primrec(zero, proj_1^0)$

denotes the predecessor function.

- These combinators allow
 - to define functions more easily directly, and therefore show that they are computable;
 - and to manipulate terms denoting partial recursive functions.

Primitive Recursive Functions

- In this section we will first start introducing the primitive recursive functions.
- They form an important subclass of the partial recursive functions.
- Main property of the primitive recursiv functions.
 - All primitive recursive functions are total.
 - Therefore not all computable functions are primitive recursive.
 - There exists no programming language, such that all definable functions are total, which allows to define all computable functions.

Primitive Recursive Functions

- The primitive recursive functions contain all feasible functions (and many infeasible functions as well.
- Therefore all realistic functions can be defined primitive recursively.
- The principle of primitive recursion is closely related to the principle of induction.
 - In the dependently typed programming language Agda induction and primitive recursion are the same principle.
- Extensions of the principle of primitive recursion form the main ingredient of many functional programming languages.

26 Computability Theory, Michaelmas Term 2008, Sec. 5

5-5

Overview

- (a) Introduction of primitive recursive functions.
- (b) Closure Properties of the primitive rec. functions
 - We will show that the set of primitive recursive functions is a rich set of functions, closed under many operations.
 - This will show as well extend our intuition of how powerful URM computable functions are.

(a) Introd. of the Prim. Rec. Funct

Inductive definition of the **primitive recursive** functions $f: \mathbb{N}^k \to \mathbb{N}$.

- The following basic Functions are primitive recursive:
 - ullet zero : $\mathbb{N} \to \mathbb{N}$,
 - ullet succ $:\mathbb{N}
 ightarrow \mathbb{N}$,
 - ullet proj $_i^k: \mathbb{N}^k o \mathbb{N}$ ($0 \le i < k$).

Remember that these functions have defining equations

- $ule{purple} zero(y) = 0,$
- $\operatorname{succ}(y) = y + 1$,

CS_226 Computability Theory, Michaelmas Term 2008, Sec. 5 (a)

Def. Prim. Rec. Functions

- If
 - $f: \mathbb{N}^k \to \mathbb{N}$ is primitive recursive,
 - $g_i: \mathbb{N}^n \to \mathbb{N}$ are primitive recursive, $(i = 0, \dots, k-1)$, so is

$$f \circ (g_0, \dots, g_{k-1}) : \mathbb{N}^n \to \mathbb{N}$$
.

Remember that $h := f \circ (g_0, \dots, g_{k-1})$ is defined as

$$h(\vec{x}) = f(g_0(\vec{x}), \dots, g_{k-1}(\vec{x}))$$
.

Especially, if $f:\mathbb{N}\to\mathbb{N}$ and $g:\mathbb{N}\to\mathbb{N}$ are primitive recursive, so is

$$f \circ g : \mathbb{N} \to \mathbb{N}$$
.

Def. Prim. Rec. Functions

- If
 - $g: \mathbb{N}^n \to \mathbb{N}$,
 - $h: \mathbb{N}^{n+2} \to \mathbb{N}$ are primitive recursive,

so is the function $f: \mathbb{N}^{n+1} \to \mathbb{N}$ defined by primitive recursion from g, h.

- Remember that f is defined by
 - $f(\vec{x},0) = g(\vec{x})$,
 - $f(\vec{x}, n+1) = h(\vec{x}, n, f(\vec{x}, n)).$
- f is denoted by primrec(g, h).

26 Computability Theory, Michaelmas Term 2008, Sec. 5 (a)

5-9

Def. Prim. Rec. Functions

- If
 - $k \in \mathbb{N}$.
 - $h: \mathbb{N}^2 \to \mathbb{N}$ is primitive recursive, so is the function $f: \mathbb{N} \to \mathbb{N}$, defined by primitive recursion from k and h.
- Remember that f := primrec(k, h) is defined by
 - f(0) = k,
 - f(y+1) = h(y, f(y)).
- f is denoted by primrec(k, h).

Inductively Defined Sets

That the set of primitive recursive functions is inductively defined means:

- It is the least set
 - containing basic functions
 - and closed under the operations.
- Or: It is the set generated by the above.
- Or: The primitive recursive functions are those we can write as terms formed
 - from zero, succ, $proj_i^n$,
 - using composition $_ \circ (_, \dots, _)$
 - i.e. by forming from $f, g_i f \circ (g_0, \dots, g_{n-1})$
 - and primrec.

CS_226 Computability Theory, Michaelmas Term 2008, Sec. 5 (a)

Inductively Defined Sets

E.g.

$$\begin{array}{c} \bullet \quad \text{primrec}(\underbrace{\mathsf{proj}_0^1},\underbrace{\mathsf{succ}}_{:\mathbb{N}\to\mathbb{N}}\circ\underbrace{\mathsf{proj}_2^3}_{:\mathbb{N}^3\to\mathbb{N}}):\mathbb{N}^2\to\mathbb{N} \text{ is prim. rec.} \\ \underbrace{\underbrace{:\mathbb{N}^3\to\mathbb{N}}_{:\mathbb{N}^3\to\mathbb{N}}}_{:\mathbb{N}^3\to\mathbb{N}} \\ \text{(= addition)} \end{array}$$

$$\begin{array}{c} \bullet \quad \mathsf{primrec}(\underbrace{0}_{\in \mathbb{N}}, \underbrace{\mathsf{proj}_0^2}_{: \mathbb{N}^2 \to \mathbb{N}}) : \mathbb{N} \to \mathbb{N} \text{ is prim. rec.} \\ \\ \underbrace{\cdot \mathbb{N}^1 \to \mathbb{N}}_{: \mathbb{N}^1 \to \mathbb{N}} \\ \text{(= pred)} \end{array}$$

Primitive Rec. Relations and Sets

• A relation $R \subseteq \mathbb{N}^n$ is **primitive recursive**, if

$$\chi_R:\mathbb{N}^n\to\mathbb{N}$$

is primitive recursive.

• Note that we identified a set $A\subseteq \mathbb{N}^n$ with the relation $R\subseteq \mathbb{N}^n$ given by

$$R(\vec{x}) : \Leftrightarrow \vec{x} \in A$$

Therefore a set $A \subseteq \mathbb{N}^n$ is primitive recursive if the corresponding relation R is.

26 Computability Theory, Michaelmas Term 2008, Sec. 5 (a)

5-13

Remark

- Unless demanded explicitly, for showing that f is defined by the principle of primitive recursion (i.e. by primrec), it suffices to express:
 - $f(\vec{x},0)$ as an expression built from
 - previously defined prim. rec. functions,
 - $\mathbf{P} \vec{x}$
 - and constants.

Example:

$$f(x_0, x_1, 0) = (x_0 + x_1) \cdot 3$$
.

(Assuming that +, \cdot have already been shown to be primitive recursive).

Remark

and to express

- $f(\vec{x}, y+1)$ as an expression built from
 - previously defined prim. rec. functions,
 - \mathbf{L}
 - the recursion argument y,
 - the recursion hypothesis $f(\vec{x}, y)$,
 - and constants.

Example:

$$f(x_0, x_1, y + 1) = (x_0 + x_1 + y + f(x_0, x_1, y)) \cdot 3$$
.

(Assuming that +, \cdot have already been shown to be primitive recursive).

CS_226 Computability Theory, Michaelmas Term 2008, Sec. 5 (a)

Remark

- Similarly, for showing f is prim. rec. by using previously defined functions using composition, it suffices to express $f(\vec{x})$ in terms of
 - previously defined prim. rec. functions,
 - parameters \vec{x}
 - constants.

Example:

$$f(x, y, z) = (x + y) \cdot 3 + z .$$

(Assuming that +, \cdot have already been shown to be primitive recursive).

When looking at the first examples, we will express primitive recursive functions directly by using the basic functions, primrec and ○.

Identity Function

- id : $\mathbb{N} \to \mathbb{N}$, id(y) = y is primitive recursive:
 - ullet id $=\operatorname{proj}_0^1$: $\operatorname{proj}_0^1:\mathbb{N}^1 o \mathbb{N},$ $\operatorname{proj}_0^1(y) = y = \operatorname{id}(y).$

26 Computability Theory, Michaelmas Term 2008, Sec. 5 (a)

5-17

Constant Function

• $\operatorname{const}_n : \mathbb{N} \to \mathbb{N}$, $\operatorname{const}_n(x) = n$ is primitive recursive: $\operatorname{const}_n = \underbrace{\operatorname{succ} \circ \cdots \circ \operatorname{succ}}_n \circ \operatorname{zero}$:

$$\underbrace{\operatorname{succ} \circ \cdots \circ \operatorname{succ}}_{n \text{ times}} \circ \operatorname{zero}(x) = \underbrace{\operatorname{succ}(\operatorname{succ}(\cdots \operatorname{succ}(\operatorname{zero}(x))))}_{n \text{ times}}$$

$$= \underbrace{\operatorname{succ}(\operatorname{succ}(\cdots \operatorname{succ}(0)))}_{n \text{ times}}$$

$$= \underbrace{0 + 1 + 1 \cdots + 1}_{n \text{ times}}$$

$$= n$$

$$= \operatorname{const}_{n}(x) .$$

Addition

• add : $\mathbb{N}^2 \to \mathbb{N}$, add(x, y) = x + y is primitive recursive. We have the laws:

$$\begin{array}{rcl} \mathsf{add}(x,0) & = & x+0 \\ & = & x \\ \mathsf{add}(x,y+1) & = & x+(y+1) \\ & = & (x+y)+1 \\ & = & \mathsf{add}(x,y)+1 \\ & = & \mathsf{succ}(\mathsf{add}(x,y)) \end{array}$$

CS_226 Computability Theory, Michaelmas Term 2008, Sec. 5 (a)

Addition

$$\begin{array}{rcl} \operatorname{add}(x,0) & = & x \ , \\ \operatorname{add}(x,y+1) & = & \operatorname{succ}(\operatorname{add}(x,y)) \ . \end{array}$$

• $\operatorname{add}(x,0) = g(x)$, where $g: \mathbb{N} \to \mathbb{N}, \ g(x) = x$, i.e. $g = \operatorname{id} = \operatorname{proj}_0^1$.

Addition

$$\begin{aligned} \operatorname{add}(x,0) &=& x = g(x) \ , \\ \operatorname{add}(x,y+1) &=& \operatorname{succ}(\operatorname{add}(x,y)) \ . \end{aligned}$$

 $\begin{array}{ll} \bullet & \operatorname{add}(x,y+1) = h(x,y,\operatorname{add}(x,y)), \\ & \operatorname{where} \\ & h: \mathbb{N}^3 \to \mathbb{N}, \, h(x,y,z) := \operatorname{succ}(z). \\ & h = \operatorname{succ} \circ \operatorname{proj}_2^3 \text{:} \\ & (\operatorname{succ} \circ \operatorname{proj}_2^3)(x,y,z) \ = \ \operatorname{succ}(\operatorname{proj}_2^3(x,y,z)) \\ & = \ \operatorname{succ}(z) \\ & = \ h(x,y,z) \ . \end{array}$

26 Computability Theory, Michaelmas Term 2008, Sec. 5 (a)

5-21

Addition

$$\begin{split} \operatorname{add}(x,0) &= x = g(x) \ , \\ \operatorname{add}(x,y+1) &= \operatorname{succ}(\operatorname{add}(x,y)) = h(x,y,\operatorname{add}(x,y)) \ , \\ g &= \operatorname{proj}_0^1 \ , \\ h &= \operatorname{succ} \circ \operatorname{proj}_2^3 \ . \end{split}$$

Therefore

$$\mathsf{add} = \mathsf{primrec}(\mathsf{proj}_0^1, \mathsf{succ} \circ \mathsf{proj}_2^3) \ .$$

Multiplication

• mult : $\mathbb{N}^2 \to \mathbb{N}$, mult $(x, y) = x \cdot y$ is primitive recursive. We have the laws:

$$\begin{aligned} \operatorname{mult}(x,0) &=& x \cdot 0 = 0 \\ \operatorname{mult}(x,y+1) &=& x \cdot (y+1) \\ &=& x \cdot y + x \\ &=& \operatorname{mult}(x,y) + x \\ &=& \operatorname{add}(\operatorname{mult}(x,y),x) \end{aligned}$$

Jump over rest

CS_226 Computability Theory, Michaelmas Term 2008, Sec. 5 (a)

Multiplication

$$\begin{split} & \operatorname{mult}(x,0) &= & 0 \ , \\ & \operatorname{mult}(x,y+1) &= & \operatorname{add}(\operatorname{mult}(x,y),x) \ . \end{split}$$

 \blacksquare mult(x,0)=g(x), where $g:\mathbb{N}\to\mathbb{N},$ g(x)=0, i.e. $q={\sf zero},$

Multiplication

```
\begin{split} & \operatorname{mult}(x,0) &=& 0 = g(x) \ , \\ & \operatorname{mult}(x,y+1) &=& \operatorname{add}(\operatorname{mult}(x,y),x) \ . \end{split}
```

$$\begin{split} \bullet & \operatorname{mult}(x,y+1) = h(x,y,\operatorname{mult}(x,y)), \\ & \operatorname{where} \\ & h: \mathbb{N}^3 \to \mathbb{N}, \, h(x,y,z) := \operatorname{add}(z,x). \\ & h = \operatorname{add} \circ (\operatorname{proj}_2^3,\operatorname{proj}_0^3): \\ & (\operatorname{add} \circ (\operatorname{proj}_2^3,\operatorname{proj}_0^3))(x,y,z) \ = \ \operatorname{add}(\operatorname{proj}_2^3(x,y,z),\operatorname{proj}_0^3(x,y,z)) \\ & = \ \operatorname{add}(z,x) \\ & = \ h(x,y,z) \ . \end{split}$$

26 Computability Theory, Michaelmas Term 2008, Sec. 5 (a)

5-25

Multiplication

$$\begin{split} \operatorname{mult}(x,0) &= 0 = g(x) \ , \\ \operatorname{mult}(x,y+1) &= \operatorname{add}(\operatorname{mult}(x,y),x) = h(x,y,\operatorname{mult}(x,y)) \ , \\ g &= \operatorname{zero} \ , \\ h &= \operatorname{add} \circ (\operatorname{proj}_2^3,\operatorname{proj}_0^3) \ . \end{split}$$

Therefore

$$\mathsf{mult} = \mathsf{primrec}(\mathsf{zero}, \mathsf{add} \circ (\mathsf{proj}_2^3, \mathsf{proj}_0^3)) \enspace .$$

Predecessor Function

pred is prim. rec.:

$$\begin{array}{rcl} \operatorname{pred}(0) & = & 0 \ , \\ \operatorname{pred}(x+1) & = & x \ . \end{array}$$

CS_226 Computability Theory, Michaelmas Term 2008, Sec. 5 (a)

Subtraction

• $\operatorname{sub}(x,y) = x - y$ is prim. rec.:

$$\begin{array}{rcl} \operatorname{sub}(x,0) & = & x \ , \\ \operatorname{sub}(x,y+1) & = & x \stackrel{.}{-} (y+1) \\ & = & (x \stackrel{.}{-} y) \stackrel{.}{-} 1 \\ & = & \operatorname{pred}(\operatorname{sub}(x,y)) \ . \end{array}$$

Signum Function

ullet sig : $\mathbb{N} \to \mathbb{N}$,

$$\operatorname{sig}(x) := \left\{ \begin{array}{ll} 1, & \text{if } x > 0, \\ 0, & \text{if } x = 0 \end{array} \right.$$

is prim. rec.:

$$sig(x) = x - (x - 1)$$
:

• For x = 0 we have

$$x - (x - 1) = 0 - (0 - 1) = 0 - 0$$

= $0 = sig(x)$.

• For x > 0 we have

$$x - (x - 1) = x - (x - 1) = x - x + 1$$

= 1 = sig(x).

26 Computability Theory, Michaelmas Term 2008, Sec. 5 (a)

5-29

Signum Function

Note that

$$sig = \chi_{x>0}$$

where x > 0 stands for the unary predicate, which is true for x iff x > 0:

$$\chi_{x>0}(y) = \left\{ \begin{array}{ll} 1, & \text{if } y>0, \\ 0, & \text{if } y=0. \end{array} \right\} = \operatorname{sig}(y)$$

x < y is Prim. Rec.

 $A(x,y) :\Leftrightarrow x < y$ is primitive recursive, since $\chi_A(x,y) = \text{sig}(y - x)$:

• If x < y, then

$$y \dot{-} x = y - x > 0 ,$$

therefore

$$sig(y - x) = 1 = \chi_A(x, y)$$

• If $\neg (x < y)$, i.e. $x \ge y$, then

$$y \stackrel{.}{-} x = 0 \ ,$$

$$\mathrm{sig}(y \stackrel{.}{-} x) = 0 = \chi_A(x,y) \ .$$

CS_226 Computability Theory, Michaelmas Term 2008, Sec. 5 (a)

Add., Mult., Exp.

- Consider the sequence of definitions of addition, multiplication, exponentiation:
 - Addition:

$$x + 0 = x$$
,
 $x + (y + 1) = (x + y) + 1$,

Therefore, if we write $((+)\ 1)$ for the function $\mathbb{N} \to \mathbb{N}$, $((+)\ 1)(x) = x + 1$, then

$$x + y = ((+) \ 1)^y(x)$$
.

Remark on Notation

- The notation $((+) 1)^y(x)$ is to be understood as follows:
 - Let f be a function (e.g. ((+) 1)). Then we define

$$f^n(x) := \underbrace{f(f(\cdots f(x)\cdots))}_{n \text{ times}}$$

This is not to be confused with exponentiation

$$n^m = \underbrace{n \cdot \dots \cdot n}_{n \text{ times}} .$$

So

$$((+) \ 1)^{y}(x) = \underbrace{((+) \ 1)(((+) \ 1)(\cdots ((+) \ 1)}_{y \text{ times}}(x)\cdots))$$

$$= \underbrace{(\cdots ((x\underbrace{+1) + 1) \cdots + 1}_{y \text{ times}}} = x + y$$

26 Computability Theory, Michaelmas Term 2008, Sec. 5 (a)

5-33

Add., Mult., Exp.

Multiplication:

$$x \cdot 0 = 0 ,$$

$$x \cdot (y+1) = (x \cdot y) + x ,$$

Therefore, if we write $((+)\ x)$ for the function $\mathbb{N}\to\mathbb{N}$, $((+)\ x)(y)=y+x$, then

$$x \cdot y = ((+) x)^y(0) .$$

Add., Mult., Exp.

Exponentiation:

$$\begin{array}{rcl} x^0 & = & 1 \ , \\ x^{y+1} & = & (x^y) \cdot x \ , \end{array}$$

Therefore, if we write $((\cdot) x)$ for the function $\mathbb{N} \to \mathbb{N}$, $((\cdot) x)(y) = x \cdot y$, then

$$x^y = ((\cdot) x)^y(1) .$$

Note that above, we have both occurrences of x^y for exponentation and of $((\cdot) x)^y(1)$ for iterated function application.

CS_226 Computability Theory, Michaelmas Term 2008, Sec. 5 (a)

Superexponentiation

- Extend this sequence further, by defining
 - Superexponentiation:

$$\begin{aligned} & \mathsf{superexp}(x,0) &= 1 \ , \\ & \mathsf{superexp}(x,y+1) &= x^{\mathsf{superexp}(x,y)} \ , \end{aligned}$$

Therefore, if we write $((\uparrow) \ n)$ for the function $\mathbb{N} \to \mathbb{N}$, $((\uparrow) \ n)(k) = n^k$, then

$$superexp(x,y) = ((\uparrow) x)^y(1)$$
.

Supersuperexponentiation

Supersuperexponentiation:

```
\begin{aligned} & \operatorname{supersuperexp}(x,0) &=& 1 \ , \\ & \operatorname{supersuperexp}(x,y+1) &=& \operatorname{superexp}(x,\operatorname{supersuperexp}(x,y)) \ , \end{aligned}
```

- Etc.
- One obtains sequence of extremely fast growing functions.
- These functions will exhaust the primitive recursive functions.
- We will reconsider this sequence at the beginning of Sect. 6 (a).

26 Computability Theory, Michaelmas Term 2008, Sec. 5 (a)

5-37

(b) Closure of the Prim. Rec. Func.

Closure under \vee , \wedge , \neg

- If $R, S \subseteq \mathbb{N}^n$ are prim. rec., so are
 - \bullet $R \vee S$,
 - $R \wedge S$,
 - $ightharpoonup \neg R$.

Closure under Prop. Connectives

Here

- $(R \wedge S)(\vec{x}) \Leftrightarrow R(\vec{x}) \wedge S(\vec{x})$,
- So the prim. rec. predicates are closed under the propositional connectives ∧, ∨, ¬.

Example:

- Above we have seen that "x < y" is primitive recursive.
- Therefore the predicates " $x \le y$ " and "x = y" are primitive recursive:
 - \bullet $x \le y \Leftrightarrow \neg (y < x).$
 - \bullet $x = y \Leftrightarrow x \le y \land y \le x$.

CS_226 Computability Theory, Michaelmas Term 2008, Sec. 5 (b)

Remark \wedge , \vee , $\mathbb{N}^n \setminus$

We have

- $R \lor S = R \cup S$ (the set theoretic union of R and S)
- $R \wedge S = R \cap S$,

Closure under ∨, ∧, ¬

• Proof of $R \cup S = R \vee S$:

$$\begin{array}{ll} (R \cup S)(\vec{x}) & \Leftrightarrow & \vec{x} \in R \cup S \\ & \Leftrightarrow & \vec{x} \in R \lor \vec{x} \in S \\ & \Leftrightarrow & R(\vec{x}) \lor S(\vec{x}) \end{array}$$

Jump over Rest

• Proof of $R \cap S = R \wedge S$:

$$(R \cap S)(\vec{x}) \Leftrightarrow \vec{x} \in R \cap S$$

 $\Leftrightarrow \vec{x} \in R \land \vec{x} \in S$
 $\Leftrightarrow R(\vec{x}) \land S(\vec{x})$

26 Computability Theory, Michaelmas Term 2008, Sec. 5 (b)

Closure under ∪, ∩, \

• Proof of $\mathbb{N}^n \setminus R = \neg R$:

$$(\mathbb{N}^n \setminus R)(\vec{x}) \iff \vec{x} \in (\mathbb{N}^n \setminus R)$$
$$\Leftrightarrow \vec{x} \notin R$$
$$\Leftrightarrow \neg R(\vec{x})$$

Proof of Closure under \vee

- $\chi_{R\vee S}(\vec{x}) = \text{sig}(\chi_R(\vec{x}) + \chi_S(\vec{x})),$ (therefore $R\vee S$ is primitive recursive):
 - If $R(\vec{x})$ holds, then

$$\operatorname{sig}(\underbrace{\chi_R(\vec{x})}_{\geq 1} + \underbrace{\chi_S(\vec{x})}_{\geq 0}) = 1 = \chi_{R \vee S}(\vec{x}) .$$

CS_226 Computability Theory, Michaelmas Term 2008, Sec. 5 (b)

Proof of Closure under \vee

• Similarly, if $S(\vec{x})$ holds, then

$$\operatorname{sig}(\underbrace{\chi_R(\vec{x})}_{\geq 0} + \underbrace{\chi_S(\vec{x})}_{=1}) = 1 = \chi_{R \vee S}(\vec{x})$$

5-41

Proof of Closure under \vee

• If neither $R(\vec{x})$ nor $S(\vec{x})$ holds, then we have

$$\operatorname{sig}(\underbrace{\chi_R(\vec{x})}_{=0} + \underbrace{\chi_S(\vec{x})}_{=0}) = 0 = \chi_{R \vee S}(\vec{x})$$

26 Computability Theory, Michaelmas Term 2008, Sec. 5 (b)

Proof of Closure under \(\triangle\)

- $\chi_{R \wedge S}(\vec{x}) = \chi_R(\vec{x}) \cdot \chi_S(\vec{x})$ (and therefore $R \wedge S$ is primitive recursive): Jump over Rest of Proof
 - If $R(\vec{x})$ and $S(\vec{x})$ hold, then

$$\underbrace{\chi_R(\vec{x})}_{=1} \cdot \underbrace{\chi_S(\vec{x})}_{=1} = 1 = \chi_{R \wedge S}(\vec{x})$$

Proof of Closure under \triangle

• If $\neg R(\vec{x})$ holds, then $\chi_R(\vec{x}) = 0$, therefore

$$\underbrace{\chi_R(\vec{x})}_{=0} \cdot \chi_S(\vec{x}) = 0 = \chi_{R \wedge S}(\vec{x}) .$$

• Similarly, if $\neg S(\vec{x})$, we have

$$\chi_R(\vec{x}) \cdot \underbrace{\chi_S(\vec{x})}_{=0} = 0 = \chi_{R \wedge S}(\vec{x}) .$$

CS_226 Computability Theory, Michaelmas Term 2008, Sec. 5 (b)

Proof of Closure under ¬

- $\chi_{\neg R}(\vec{x}) = 1 \chi_R(\vec{x})$ (and therefore primitive recursive): Jump over Rest of Proof
 - If $R(\vec{x})$ holds, then $\chi_R(\vec{x}) = 1$, therefore

$$\underbrace{1 - \underbrace{\chi_R(\vec{x})}_{=1}}_{=0} = 1 = \chi_{\neg R}(\vec{x}) .$$

• If $R(\vec{x})$ does not hold, then $\chi_R(\vec{x}) = 0$, therefore

$$\underbrace{1 - \underbrace{\chi_R(\vec{x})}_{=0}}_{=1} = 1 = \chi_{\neg R}(\vec{x}) .$$

5-46

Definition by Cases

The primitive recursive functions are closed under definition by cases:

Assume

- $g_1, g_2 : \mathbb{N}^n \to \mathbb{N}$ are primitive recursive,
- $R \subseteq \mathbb{N}^n$ is primitive recursive.

Then $f: \mathbb{N}^n \to \mathbb{N}$,

$$f(\vec{x}) := \begin{cases} g_1(\vec{x}), & \text{if } R(\vec{x}), \\ g_2(\vec{x}), & \text{if } \neg R(\vec{x}), \end{cases}$$

is primitive recursive.

26 Computability Theory, Michaelmas Term 2008, Sec. 5 (b)

5-49

Definition by Cases

$$f(\vec{x}) := \begin{cases} g_1(\vec{x}), & \text{if } R(\vec{x}), \\ g_2(\vec{x}), & \text{if } \neg R(\vec{x}), \end{cases}$$

$$f(\vec{x}) = g_1(\vec{x}) \cdot \chi_R(\vec{x}) + g_2(\vec{x}) \cdot \chi_{\neg R}(\vec{x})$$
 prim. rec. :

Jump over rest of proof.

• If $R(\vec{x})$ holds, then $\chi_R(\vec{x}) = 1$, $\chi_{neaR}(\vec{x}) = 0$, therefore

$$\underbrace{g_1(\vec{x}) \cdot \underbrace{\chi_R(\vec{x})}_{=1} + g_2(\vec{x}) \cdot \underbrace{\chi_{\neg R}(\vec{x})}_{=0} = g_1(\vec{x}) = f(\vec{x})}_{=g_1(\vec{x})}$$

Definition by Cases

$$f(\vec{x}) := \begin{cases} g_1(\vec{x}), & \text{if } R(\vec{x}), \\ g_2(\vec{x}), & \text{if } \neg R(\vec{x}), \end{cases}$$

Show

$$f(\vec{x}) = g_1(\vec{x}) \cdot \chi_R(\vec{x}) + g_2(\vec{x}) \cdot \chi_{\neg R}(\vec{x}) :$$

If $\neg R(\vec{x})$ holds, then $\chi_R(\vec{x})=0$, $\chi_{\neg R}(\vec{x})=1$, $g_1(\vec{x})\cdot\underbrace{\chi_R(\vec{x})}_{=0}+g_2(\vec{x})\cdot\underbrace{\chi_{\neg R}(\vec{x})}_{=1}=g_2(\vec{x})=f(\vec{x})\ .$

CS_226 Computability Theory, Michaelmas Term 2008, Sec. 5 (b)

Bounded Sums

• If $g: \mathbb{N}^{n+1} \to \mathbb{N}$ is prim. rec., so is

$$f: \mathbb{N}^{n+1} \to \mathbb{N}$$
, $f(\vec{x}, y) := \sum_{z < y} g(\vec{x}, z)$,

where

$$\sum_{z<0} g(\vec{x},z) := 0 ,$$

and for y > 0,

$$\sum_{z < y} g(\vec{x}, z) := g(\vec{x}, 0) + g(\vec{x}, 1) + \dots + g(\vec{x}, y - 1) .$$

Bounded Sums

$$f: \mathbb{N}^{n+1} \to \mathbb{N}$$
, $f(\vec{x}, y) := \sum_{z < y} g(\vec{x}, z)$,

Proof that f is prim. rec.:

$$\begin{array}{rcl} f(\vec{x},0) & = & 0 \ , \\ f(\vec{x},y+1) & = & f(\vec{x},y) + g(\vec{x},y) \ . \end{array}$$

Jump over rest of proofThe last equations follows from

$$\begin{array}{rcl} f(\vec{x}, y+1) & = & \displaystyle \sum_{z < y+1} g(\vec{x}, z) \\ \\ & = & \displaystyle (\sum_{z < y} g(\vec{x}, z)) + g(\vec{x}, y) \\ \\ & = & \displaystyle f(\vec{x}, y) + g(\vec{x}, y) \ . \end{array}$$

26 Computability Theory, Michaelmas Term 2008, Sec. 5 (b)

Example

We have above

$$f(\vec{x},0) = g(\vec{x},0)$$

$$f(\vec{x},1) = g(\vec{x},0) + g(\vec{x},1)$$

$$= f(\vec{x},0) + g(\vec{x},0)$$

$$f(\vec{x},2) = g(\vec{x},0) + g(\vec{x},1) + g(\vec{x},2)$$

$$= f(\vec{x},1) + g(\vec{x},2)$$

etc.

Bounded Products

• If $g: \mathbb{N}^{n+1} \to \mathbb{N}$ is prim. rec., so is

$$f: \mathbb{N}^{n+1} \to \mathbb{N}$$
, $f(\vec{x}, y) := \prod_{z < y} g(\vec{x}, z)$,

where

$$\prod_{z<0} g(\vec{x},z) := 1 ,$$

and for y > 0,

$$\prod_{z < y} g(\vec{x}, z) := g(\vec{x}, 0) \cdot g(\vec{x}, 1) \cdot \dots \cdot g(\vec{x}, y - 1) .$$

Omit Proof and Example Factorial Function

CS_226 Computability Theory, Michaelmas Term 2008, Sec. 5 (b)

5-53

5-54

Bounded Products

$$f: \mathbb{N}^{n+1} \to \mathbb{N}$$
, $f(\vec{x}, y) := \prod_{z < y} g(\vec{x}, z)$,

Proof that *f* is prim. rec.:

$$f(\vec{x}, 0) = 1$$
,
 $f(\vec{x}, y + 1) = f(\vec{x}, y) \cdot g(\vec{x}, y)$.

Here, the last equations follows by

$$f(\vec{x}, y + 1) = \prod_{z < y + 1} g(\vec{x}, z)$$

$$= (\prod_{z < y} g(\vec{x}, z)) \cdot g(\vec{x}, y)$$

$$= f(\vec{x}, y) \cdot g(\vec{x}, y) .$$

Jump over next Example

Example

Example for closure under bounded products:

 $f:\mathbb{N}\to\mathbb{N}$,

$$f(x) := x! = 1 \cdot 2 \cdot \dots \cdot n$$

(f(0) = 0! = 1),

is primitive recursive, since

$$f(x) = \prod_{i < x} (i+1) = \prod_{i < x} g(i)$$
,

where g(y) := y + 1 is prim. rec.. (Note that in the special case x = 0 we have

$$f(0) = 0! = 1 = \prod_{i < 0} (i+1)$$
 .)

26 Computability Theory, Michaelmas Term 2008, Sec. 5 (b)

5-57

Remark on Factorial Function

Alternatively, the factorial function can be defined directly by using primitive recursion as follows:

$$0! = 1
(x+1)! = x! \cdot (x+1)$$

Bounded Quantification

• If $R \subseteq \mathbb{N}^{n+1}$ is prim. rec., so are

$$R_1(\vec{x}, y) : \Leftrightarrow \forall z < y.R(\vec{x}, z) ,$$

 $R_2(\vec{x}, y) : \Leftrightarrow \exists z < y.R(\vec{x}, z) .$

CS_226 Computability Theory, Michaelmas Term 2008, Sec. 5 (b)

Bounded Quantification

$$R_1(\vec{x}, y) : \Leftrightarrow \forall z < y . R(\vec{x}, z)$$
,

Proof for R_1 :

$$\chi_{R_1}(\vec{x}, y) = \prod_{z < y} \chi_R(\vec{x}, z) :$$

Jump over details.

• If $\forall z < y.R(\vec{x},z)$ holds, then $\forall z < y.\chi_R(\vec{x},z) = 1$, therefore

$$\prod_{z < y} \chi_R(\vec{x}, y) = \prod_{z < y} 1 = 1 = \chi_{R_1}(\vec{x}, y) .$$

Bounded Quantification

$$R_1(\vec{x}, y) :\Leftrightarrow \forall z < y.R(\vec{x}, z)$$
, Show $\chi_{R_1}(\vec{x}, y) = \prod_{z < y} \chi_R(\vec{x}, z)$.

• If $\neg R(\vec{x}, z)$ for one z < y, then $\chi_R(\vec{x}, z) = 0$, therefore

$$\prod_{z < y} \chi_R(\vec{x}, z) = 0 = \chi_{R_1}(\vec{x}, y) .$$

26 Computability Theory, Michaelmas Term 2008, Sec. 5 (b)

Bounded Quantification

$$R_2(\vec{x}, y) : \Leftrightarrow \exists z < y . R(\vec{x}, z)$$
.

Proof for R_2 :

$$\chi_{R_2}(\vec{x}, y) = \operatorname{sig}(\sum_{z < y} \chi_R(\vec{x}, z))$$
 :

Jump over Rest of Proof

• If $\forall z < y. \neg R(\vec{x}, z)$, then

$$\begin{split} \operatorname{sig}(\sum_{z < y} \chi_R(\vec{x}, y)) &= \operatorname{sig}(\sum_{z < y} 0) \\ &= \operatorname{sig}(0) \\ &= 0 \\ &= \chi_{R_2}(\vec{x}, y) \ . \end{split}$$

Bounded Quantification

$$R_2(\vec{x},y) :\Leftrightarrow \exists z < y.R(\vec{x},z)$$
. Show $\chi_{R_2}(\vec{x},y) = \operatorname{sig}(\sum_{z < y} \chi_R(\vec{x},z))$

• If $R(\vec{x}, z)$, for some z < y, then $\chi_R(\vec{x}, z) = 1$, therefore

$$\sum_{z < y} \chi_R(\vec{x}, y) \ge \chi_R(\vec{x}, z) = 1 ,$$

therefore

$$sig(\sum_{z < y} \chi_R(\vec{x}, y)) = 1 = \chi_{R_2}(\vec{x}, y)$$
 .

CS_226 Computability Theory, Michaelmas Term 2008, Sec. 5 (b)

Bounded Search

If $R\subseteq \mathbb{N}^{n+1}$ is a prim. rec. predicate, so is $f(\vec{x},y):=\mu z< y.R(\vec{x},z)$, where

$$\mu z < y.R(\vec{x},z) := \left\{ \begin{array}{ll} \text{the least } z \text{ s.t. } R(\vec{x},z) \text{ holds,} & \text{if such } z \in \mathbb{R} \\ y & \text{otherwise} \end{array} \right.$$

5-61

Bounded Search

$$f(\vec{x}, y) := \mu z < y.R(\vec{x}, z)$$

f can be defined by primitive recursion directly using the equations:

$$\begin{array}{rcl} f(\vec{x},0) &=& 0 \\ f(\vec{x},y+1) &=& \left\{ \begin{array}{ll} f(\vec{x},y) & \text{if } f(\vec{x},y) < y, \\ y & \text{if } f(\vec{x},y) = y \wedge R(\vec{x},y), \\ y+1 & \text{otherwise.} \end{array} \right. \end{array}$$

- Exercise: Show
 - f fulfills those equations
 - From these equations it follows that f is primitive recursive, provided R is.

Jump over Alternative Proof

26 Computability Theory, Michaelmas Term 2008, Sec. 5 (b)

5-65

Bounded Search

$$f(\vec{x}, y) := \mu z < y \cdot R(\vec{x}, z)$$

Alternative Proof of Closure under Bounded Search Define

$$Q(\vec{x}, y) :\Leftrightarrow R(\vec{x}, y) \land \forall z < y. \neg R(\vec{x}, z)$$
,
 $Q'(\vec{x}, y) :\Leftrightarrow \forall z < y. \neg R(\vec{x}, z)$

 ${\it Q}$ and ${\it Q}'$ are primitive recursive.

 $Q(\vec{x}, y)$ holds, if y is minimal s.t. $R(\vec{x}, y)$.

We show

$$f(\vec{x}, y) = (\sum_{z < y} \chi_Q(\vec{x}, z) \cdot z) + \chi_{Q'}(\vec{x}, y) \cdot y$$
.

Jump over details.

Bounded Search

$$\begin{array}{l} Q(\vec{x},y) :\Leftrightarrow R(\vec{x},y) \wedge \forall z < y. \neg R(\vec{x},z) \ , \\ Q'(\vec{x},y) :\Leftrightarrow \forall z < y. \neg R(\vec{x},z) \ , \\ \mathbf{Show} \ f(\vec{x},y) = (\sum_{z < y} \chi_Q(\vec{x},z) \cdot z) + \chi_{Q'}(\vec{x},y) \cdot y \ . \end{array}$$

• Assume $\exists z < y.R(\vec{x},z)$. Let z be minimal s.t. $R(\vec{x},z)$. $\Rightarrow Q(\vec{x},z)$, $\Rightarrow \chi_Q(\vec{x},z) \cdot z = z$. For $z \neq z'$ we have $\neg Q(\vec{x},z')$, therefore $\chi_Q(\vec{x},z') \cdot z' = 0$ ($z' \neq z$). Furthermore, $\neg Q'(\vec{x},y)$, therefore $\chi_{Q'}(\vec{x},y) \cdot y = 0$. Therefore

$$(\sum_{z < y} \chi_Q(\vec{x}, z) \cdot z) + \chi_{Q'}(\vec{x}, y) \cdot y = z = \mu z' < y \cdot R(\vec{x}, z')$$

CS_226 Computability Theory, Michaelmas Term 2008, Sec. 5 (b)

Bounded Search

$$\begin{array}{l} Q(\vec{x},y) :\Leftrightarrow R(\vec{x},y) \wedge \forall z < y. \neg R(\vec{x},z) \;\;, \\ Q'(\vec{x},y) :\Leftrightarrow \forall z < y. \neg R(\vec{x},z) \;\;, \\ \textbf{Show} \; f(\vec{x},y) = (\sum_{z < y} \chi_Q(\vec{x},z) \cdot z) + \chi_{Q'}(\vec{x},y) \cdot y \;\;. \end{array}$$

■ Assume $\forall z < y. \neg R(\vec{x}, z).$ $\Rightarrow \neg Q(\vec{x}, z) \text{ for } z < y,$ $\Rightarrow \forall z < y. \chi_Q(\vec{x}, z) \cdot z = 0.$ Furthermore, $Q'(\vec{x}, y)$,
therefore $\chi_{Q'}(\vec{x}, y) \cdot y = y.$ Therefore

$$(\sum_{z < y} \chi_Q(\vec{x}, z) \cdot z) + \chi_{Q'}(\vec{x}, y) \cdot y = y = \mu z' < y \cdot R(\vec{x}, z')$$

Example

• Let $P \subseteq \mathbb{N}$ be a primitive recursive predicate, and define

• f(x) is the number of y < x s.t. P(y) holds. f is primitive recursive, since

$$f(x) = \sum_{y < x} \chi_P(y) .$$

26 Computability Theory, Michaelmas Term 2008, Sec. 5 (b)

5-69

Example 2

Omit Example 2

- **●** Let $Q \subseteq \mathbb{N}$ be a primitive recursive predicate.
- We show how to determine primitive recursively the second least y < x s.t. Q(y) holds.
- **Step1**: Express the property to be the second least y < x s.t. Q(y) holds as a prim. rec. predicate P(y):

$$P(y) :\Leftrightarrow Q(y) \wedge (\exists z < y.Q(z)) \wedge \\ \neg (\exists z < y.\exists z' < y.(Q(z) \wedge Q(z') \wedge z \neq z'))$$

P(y) is primitive recursive, since it is defined from Q using \wedge , \neg , bounded quantification and "z=z'".

Example 2

Step 2: Let f(y) be the second least y < x s.t. Q(y) holds:

$$f(x) = \left\{ \begin{array}{ll} y, & \text{if } y < x \text{ and } P(y), \\ x, & \text{if there is no } y < x \text{ s.t. } P(y). \end{array} \right.$$

Then

$$f(x) = \mu y < x.P(y)$$

so f is primitive recursive.

(We could have defined instead

$$P'(y) : \Leftrightarrow Q(y) \land \exists z < y.Q(z)$$
.

Then $f(x) = \mu y < x.P'(y)$ holds.)

CS_226 Computability Theory, Michaelmas Term 2008, Sec. 5 (b)

Lemma 5.1

The coding and decoding functions for pairs, tuples and sequences of natural numbers are primitive recursive.

More precisely, the following functions are primitive recursive:

- (a) $\pi:\mathbb{N}^2\to\mathbb{N}$. (Remember, $\pi(x,y)$ encodes two natural numbers as one.)
- (b) $\pi_0, \pi_1 : \mathbb{N} \to \mathbb{N}$. (Remember $\pi_0(\pi(x, y)) = x$, $\pi_1(\pi(x, y)) = y$).
- (c) $\pi^k: \mathbb{N}^k \to \mathbb{N}$ ($k \ge 1$). (Remember $\pi^k(x_0, \dots, x_{k-1})$ encodes the sequence (x_0, \dots, x_{k-1}) .

Lemma 5.1

(d) $f: \mathbb{N}^3 \to \mathbb{N}$,

$$f(x,k,i) = \left\{ egin{array}{ll} \pi_i^k(x), & \mbox{if } i < k, \ x, & \mbox{otherwise.} \end{array}
ight.$$

(Remember that $\pi_i^k(\pi^k(x_0,\ldots,x_{k-1})) = x_i$ for i < k.) We write $\pi_i^k(a)$ for f(x,k,i), even if $i \geq k$.

- (e) $f_k: \mathbb{N}^k \to \mathbb{N}$, $f_k(x_0, \dots, x_{k-1}) = \langle x_0, \dots, x_{k-1} \rangle$. (Remember that $\langle x_0, \dots, x_{k-1} \rangle$ encodes the sequence x_0, \dots, x_{k-1} as one natural number.
- (f) $\mathsf{Ih}: \mathbb{N} \to \mathbb{N}$. (Remember that $\mathsf{Ih}(\langle x_0, \dots, x_{k-1} \rangle) = k$.)

26 Computability Theory, Michaelmas Term 2008, Sec. 5 (b)

5-73

Lemma 5.1

- (g) $g: \mathbb{N}^2 \to \mathbb{N}$, $g(x,i) = (x)_i$. (Remember that $(\langle x_0, \dots, x_{k-1} \rangle)_i = x_i$ for i < k.)
- The proof will be omitted in the lecture.

Jump over proof.

Proof of Lemma 5.1 (a), (b)

(a)

$$\pi(x,y) = (\sum_{i \le x+y} i) + y$$
$$= (\sum_{i < x+y+1} i) + y$$

is primitive recursive.

(b) One can easily show that $x, y \leq \pi(x, y)$. Therefore we can define

$$\pi_0(x) := \mu y < x + 1.\exists z < x + 1.x = \pi(y, z) ,$$

 $\pi_1(x) := \mu z < x + 1.\exists y < x + 1.x = \pi(y, z) .$

Therefore π_0 , π_1 are primitive recursive.

CS_226 Computability Theory, Michaelmas Term 2008, Sec. 5 (b)

Proof of Lemma 5.1 (c)

- (c) Proof by induction on k:
 - k=1: $\pi^1(x)=x$, so π^1 is primitive recursive.
 - $k \to k+1$: Assume that π^k is primitive recursive. Show that π^{k+1} is primitive recursive as well:

$$\pi^{k+1}(x_0,\ldots,x_k) = \pi(\pi^k(x_0,\ldots,x_{k-1}),x_k)$$
.

Therefore π^{k+1} is primitive recursive (using that π , π^k are primitive recursive).

Proof of Lemma 5.1 (d)

(d) We have

$$\begin{array}{rcl} \pi_0^1(x) & = & x \ , \\ \pi_i^{k+1}(x) & = & \pi_i^k(\pi_0(x)), \ \mbox{if} \ i < k, \\ \pi_i^{k+1}(x) & = & \pi_1(x), \ \mbox{if} \ i = k, \end{array}$$

Therefore

$$\pi_i^k(x) = \begin{cases} \pi_1((\pi_0)^{k-i}(x)), & \text{if } i > 0, \\ (\pi_0)^k(x), & \text{if } i = 0. \end{cases}$$

26 Computability Theory, Michaelmas Term 2008, Sec. 5 (b)

Proof of Lemma 5.1 (d)

and

$$f(x,k,i) = \begin{cases} x, & \text{if } i \ge k, \\ \pi_1((\pi_0)^{k-i}(x)), & \text{if } 0 < i < k, \\ (\pi_0)^k(x), & \text{if } i = 0 < k. \end{cases}$$

Define $q: \mathbb{N}^2 \to \mathbb{N}$,

$$g(x,0) := x ,$$

 $g(x,k+1) := \pi_0(g(x,k)) ,$

which is primitive recursive.

Proof of Lemma 5.1 (d)

Then we get $g(x,k)=(\pi_0)^k(x)$, therefore

$$f(x,k,i) = \begin{cases} x, & \text{if } i \ge k, \\ \pi_1(g(x,k-i)), & \text{if } 0 < i < k, \\ g(x,k), & \text{if } i = 0 < k. \end{cases}$$

So f is primitive recursive.

CS_226 Computability Theory, Michaelmas Term 2008, Sec. 5 (b)

Proof of Lemma 5.1 (e), (f), (g)

(e)

$$f_k(x_0, \dots, x_{k-1}) = 1 + \pi(k - 1, \pi^k(x_0, \dots, x_{k-1}))$$

is primitive recursive.

(f)
$$\mathsf{Ih}(x) = \left\{ \begin{array}{ll} 0, & \text{if } x = 0, \\ \pi_0(x \dot{-} 1) + 1, & \text{if } x \neq 0. \end{array} \right.$$

(g)

$$(x)_i = \pi_i^{\ln(x)}(\pi_1(x - 1))$$

= $f(\pi_1(x - 1), \ln(x), i)$

is primitive recursive.

5-77

Lemma and Definition 5.2

(Technical Lemma needed in the proof of closure under course-of-value primitive recursion below.)

Prim. rec. functions as follows do exist:

(a) snoc : $\mathbb{N}^2 \to \mathbb{N}$ s.t.

$$\operatorname{snoc}(\langle x_0, \dots, x_{n-1} \rangle, x) = \langle x_0, \dots, x_{n-1}, x \rangle$$
.

- Remark: snoc is the word cons reversed. snoc is like cons, but adds an element to the end rather than to the beginning of a list.
- (b) last : $\mathbb{N} \to \mathbb{N}$ and beginning : $\mathbb{N} \to \mathbb{N}$ s.t.

$$\mathsf{last}(\mathsf{snoc}(x,y)) \ = \ y \ ,$$

 $\mathsf{beginning}(\mathsf{snoc}(x,y)) \ = \ x \ .$

Jump over proof.

26 Computability Theory, Michaelmas Term 2008, Sec. 5 (b)

5-81

Proof of Lemma 5.2 (a)

Define

$$\operatorname{snoc}(x,y) = \left\{ \begin{array}{ll} \langle y \rangle, & \text{if } x = 0, \\ 1 + \pi(\operatorname{lh}(x), \pi(\pi_1(x - 1), y)), & \text{otherwise,} \end{array} \right.$$

so snoc is primitive recursive.

Proof of Lemma 5.2 (a)

We have

```
\begin{aligned} &\operatorname{snoc}(\langle\rangle,y) \\ &= \operatorname{snoc}(0,y) \\ &= \langle y \rangle \ , \\ &\operatorname{snoc}(\langle x_0,\dots,x_k \rangle,y) \\ &= \operatorname{snoc}(1+\pi(k,\pi^{k+1}(x_0,\dots,x_k)),y) \\ &= 1+\pi(k+1,\pi(\pi_1((1+\pi(k,\pi^{k+1}(x_0,\dots,x_k))) \ \dot{} \ 1),y)) \\ &\quad \text{(by Ih}(\langle x_0,\dots,x_k \rangle) = k+1) \\ &= 1+\pi(k+1,\pi(\pi_1(\pi(k,\pi^{k+1}(x_0,\dots,x_k))),y)) \\ &= 1+\pi(k+1,\pi(\pi^{k+1}(x_0,\dots,x_k),y)) \\ &= 1+\pi(k+1,\pi^{k+2}(x_0,\dots,x_k,y)) \\ &= \langle x_0,\dots,x_k,y \rangle \ . \end{aligned}
```

CS_226 Computability Theory, Michaelmas Term 2008, Sec. 5 (b)

Proof of Lemma 5.2 (b)

Proof for beginning:

Define

$$\begin{aligned} & \operatorname{beginning}(x) \\ & := \left\{ \begin{array}{l} \langle \rangle, & \text{if } \operatorname{lh}(x) \leq 1, \\ \langle (x)_0 \rangle & \text{if } \operatorname{lh}(x) = 2, \\ 1 + \pi((\operatorname{lh}(x) \ \dot{-} \ 1) \ \dot{-} \ 1, \pi_0(\pi_1(y \ \dot{-} \ 1))), & \text{otherwise.} \end{array} \right. \end{aligned}$$

Proof of Lemma 5.2 (b)

Let
$$x = \text{snoc}(y, z)$$
. Show beginning $(x) = y$. Case $lh(y) = 0$: Then

$$x = \mathsf{snoc}(y, z) = \langle z \rangle$$

therefore lh(x) = 1, and

$$\begin{array}{rcl} \mathsf{beginning}(x) & = & \langle \rangle \\ & = & y \end{array}$$

26 Computability Theory, Michaelmas Term 2008, Sec. 5 (b)

Proof of Lemma 5.2 (b)

Case lh(y) = 1: Then $y = \langle y' \rangle$ for some y', $snoc(y, z) = \langle y', z \rangle$,

$$\begin{array}{rcl} \mathsf{beginning}(x) & = & \langle (x)_0 \rangle \\ & = & \langle (\langle y', z \rangle)_0 \rangle \\ & = & \langle y' \rangle \\ & = & y \end{array}$$

Proof of Lemma 5.2 (b)

Case
$$lh(y) > 1$$
: Let $lh(y) = n + 2$,
$$y = \langle y_0, \dots, y_{n+1} \rangle = 1 + \pi(n+1, \pi^{n+2}(y_0, \dots, y_{n+1})) \ .$$
 Then
$$snoc(y, z) = 1 + \pi(n+2, \pi(\pi_1(y - 1), z)) \ .$$

CS_226 Computability Theory, Michaelmas Term 2008, Sec. 5 (b)

Proof of Lemma 5.2 (b)

Therefore

$$\begin{aligned} & \mathsf{beginning}(\mathsf{snoc}(y,z)) \\ &= 1 + \pi(((\mathsf{lh}(x) \dot{-} 1) \dot{-} 1), \pi_0(\pi_1(\mathsf{snoc}(y,z) \dot{-} 1))) \\ &= 1 + \pi(n, \pi_0(\pi_1((1 + \pi(n + 2, \pi(\pi_1(y \dot{-} 1), z))) \dot{-} 1))) \\ &= 1 + \pi(n, \pi_0(\pi_1(\pi(n + 2, \pi(\pi_1(y \dot{-} 1), z)))) \\ &= 1 + \pi(n, \pi_0(\pi(\pi_1(y \dot{-} 1), z))) \\ &= 1 + \pi(n, \pi_1(y \dot{-} 1)) \\ &= 1 + \pi(n, \pi_1((1 + \pi(n + 1, \pi^{n+2}(y_0, \dots, y_{n+1}))) \dot{-} 1)) \\ &= 1 + \pi(n, \pi_1(\pi(n + 1, \pi^{n+2}(y_0, \dots, y_{n+1})))) \\ &= 1 + \pi(n, \pi^{n+2}(y_0, \dots, y_{n+1}))) \\ &= y \end{aligned}$$

5-85

Proof of Lemma 5.2 (b)

Proof for last:

Define

$$\mathsf{last}(x) := (x)_{\mathsf{lh}(x) - 1}$$

If $y = \langle y_0, \dots, y_{n-1} \rangle$, then

$$\begin{aligned} \mathsf{last}(\mathsf{snoc}(y,z)) &=& \mathsf{last}(\langle y_0,\dots,y_{n-1},z\rangle) \\ &=& (\langle y_0,\dots,y_{n-1},z\rangle)_{\mathsf{lh}(\langle y_0,\dots,y_{n-1},z\rangle)-1} \\ &=& (\langle y_0,\dots,y_{n-1},z\rangle)_n \\ &=& z \ . \end{aligned}$$

26 Computability Theory, Michaelmas Term 2008, Sec. 5 (b)

5-89

Definition Course-Of-Value

● Assume $f: \mathbb{N}^{n+1} \to \mathbb{N}$. Then we define

$$\overline{f} : \mathbb{N}^{n+1} \to \mathbb{N}$$

$$\overline{f}(\vec{x}, n) := \langle f(\vec{x}, 0), f(\vec{x}, 1), \dots, f(\vec{x}, n-1) \rangle$$

Especially $\overline{f}(\vec{x},0) = \langle \rangle$.

• \overline{f} is called the course-of-value function associated with f.

Course-of-Value Prim. Recursion

The prim. rec. functions are closed under course-of-value primitive recursion:

Assume

$$g: \mathbb{N}^{n+2} \to \mathbb{N}$$

is primitive recursive.

Then

$$f: \mathbb{N}^{n+1} \to \mathbb{N}$$

$$f(\vec{x}, k) = g(\vec{x}, k, \overline{f}(\vec{x}, k))$$

is prim. rec.

CS_226 Computability Theory, Michaelmas Term 2008, Sec. 5 (b)

Course-of-Value Prim. Recursion

Informal meaning of course-of-value primitive recursion: If we can express $f(\vec{x}, y)$ by an expression using

- constants,
- $\mathbf{P}(\vec{x}, y)$
- previously defined prim. rec. functions,

then f is prim. rec.

Example

Fibonacci numbers are prim. rec.

 $\mathsf{fib}: \mathbb{N} \to \mathbb{N}$ given by:

$$\begin{aligned} & \mathsf{fib}(0) &:= 1 \ , \\ & \mathsf{fib}(1) &:= 1 \ , \\ & \mathsf{fib}(x) &:= \mathsf{fib}(x-2) + \mathsf{fib}(x-1), \ \mathsf{if} \ x > 1, \end{aligned}$$

Definable by course-of-value primitive recursion:

We have

$$\mathsf{fib}(x) = \left\{ \begin{array}{ll} 1 & \text{if } x \leq 1, \\ (\overline{\mathsf{fib}}(x))_{x-2} + (\overline{\mathsf{fib}}(x))_{x-1} & \text{otherwise.} \end{array} \right.$$

using
$$(\overline{\mathsf{fib}}(x))_{x-2} = \mathsf{fib}(x-2)$$
, $(\overline{\mathsf{fib}}(x))_{x-1} = \mathsf{fib}(x-1)$.

26 Computability Theory, Michaelmas Term 2008, Sec. 5 (b)

5-93

Proof

Proof that prim. rec. functions are closed under course-of-value primitive recursion: Let f be defined by

$$f(\vec{x}, y) = g(\vec{x}, y, \overline{f}(\vec{x}, y))$$

Show f is prim. rec.

We show first that \overline{f} is primitive recursive.

Proof

$$\begin{split} f(\vec{x},y) &= g(\vec{x},y,\overline{f}(\vec{x},y)) \\ \overline{f}(\vec{x},0) &= \langle \rangle \ , \\ \overline{f}(\vec{x},y+1) &= \langle f(\vec{x},0),f(\vec{x},1),\ldots,f(\vec{x},y-1),f(\vec{x},y) \rangle \\ &= \operatorname{snoc}(\underbrace{\langle f(\vec{x},0),f(\vec{x},1),\ldots,f(\vec{x},y-1) \rangle}_{=\overline{f}(\vec{x},y)},f(\vec{x},y)) \\ &= \operatorname{snoc}(\overline{f}(\vec{x},y),f(\vec{x},y)) \\ &= \operatorname{snoc}(\overline{f}(\vec{x},y),g(\vec{x},y,\overline{f}(\vec{x},y))) \ . \end{split}$$

Therefore \overline{f} is primitive recursive.

CS_226 Computability Theory, Michaelmas Term 2008, Sec. 5 (b)

Proof

$$f(\vec{x}, y) = g(\vec{x}, y, \overline{f}(\vec{x}, y))$$

Now we have that

$$f(\vec{x}, y) = (\langle f(\vec{x}, 0), \dots, f(\vec{x}, y) \rangle)_y$$
$$= (\overline{f}(\vec{x}, y + 1))_y$$
$$= last(\overline{f}(\vec{x}, y + 1))$$

is primitive recursive.

Lemma and Definition 5.3

(Technical Lemma used later to simulate Turing Machines using primitive recursive/partial recursive functions).

There exist prim. rec. functions as follows:

```
(a) append : \mathbb{N}^2 \to \mathbb{N} s.t. \operatorname{append}(\langle x_0, \dots, x_{k-1} \rangle, \langle y_0, \dots, y_{l-1} \rangle) \\ = \langle x_0, \dots, x_{k-1}, y_0, \dots, y_{l-1} \rangle \ . We write x * y for \operatorname{append}(x, y).
```

(b) subst : $\mathbb{N}^3 \to \mathbb{N}$, s.t. if i < n then

subst:
$$\mathbb{N}^3 \to \mathbb{N}$$
, s.t. If $i < n$ then
$$\operatorname{subst}(\langle x_0, \dots, x_{n-1} \rangle, i, y) = \langle x_0, \dots, x_{i-1}, y, x_{i+1}, x_{i+2}, \dots, x_{n-1} \rangle \ ,$$
 and if $i \ge n$, then
$$\operatorname{subst}(\langle x_0, \dots, x_{n-1} \rangle, i, y) = \langle x_0, \dots, x_{n-1} \rangle \ .$$
 We write $x[i/y]$ for $\operatorname{subst}(x, i, y)$.

26 Computability Theory, Michaelmas Term 2008, Sec. 5 (b)

5-97

Lemma and Definition 5.3

(c) subseq :
$$\mathbb{N}^3 \to \mathbb{N}$$
 s.t., if $i < n$, subseq $(\langle x_0, \dots, x_{n-1} \rangle, i, j) = \langle x_i, x_{i+1}, \dots, x_{\min(j-1, n-1)} \rangle$, and if $i \ge n$, subseq $(\langle x_0, \dots, x_{n-1} \rangle, i, j) = \langle \rangle$.

Lemma and Definition 5.3

- (d) half : $\mathbb{N} \to \mathbb{N}$, s.t. half(x) = y if x = 2y or x = 2y + 1.
- (e) The function bin : $\mathbb{N} \to \mathbb{N}$, s.t. bin $(x) = \langle b_0, \dots, b_k \rangle$, for b_i in normal form (no leading zeros, unless n=0), s.t. $x=(b_0,\dots,b_k)_2$
- (f) A function $bin^{-1}: \mathbb{N} \to \mathbb{N}$, s.t. $bin^{-1}(\langle b_0, \dots, b_k \rangle) = x$, if $(b_0, \dots, b_k)_2 = x$.

The proof will be omitted in the lecture.

Jump over proof.

CS_226 Computability Theory, Michaelmas Term 2008, Sec. 5 (b)

Proof of Lemma 5.3 (a)

We have

```
\begin{array}{ll} \operatorname{append}(\langle x_0,\ldots,x_n\rangle,0) \\ = & \operatorname{append}(\langle x_0,\ldots,x_n\rangle,\langle\rangle) \\ = & \langle x_0,\ldots,x_n\rangle \ , \\ & \operatorname{and for } m>0 \\ \operatorname{append}(\langle x_0,\ldots,x_n\rangle,\langle y_0,\ldots,y_m\rangle) \\ = & \langle x_0,\ldots,x_n,y_0,\ldots,y_m\rangle \\ = & \operatorname{snoc}(\langle x_0,\ldots,x_n,y_0,\ldots,y_{m-1}\rangle,y_m) \\ = & \operatorname{snoc}(\operatorname{append}(\langle x_0,\ldots,x_n\rangle,\langle y_0,\ldots,y_{m-1}\rangle),y_m) \\ = & \operatorname{snoc}(\operatorname{append}(\langle x_0,\ldots,x_n\rangle,\langle y_0,\ldots,y_{m-1}\rangle),y_m) \\ = & \operatorname{snoc}(\operatorname{append}(\langle x_0,\ldots,x_n\rangle,\langle y_0,\ldots,y_m\rangle)), \\ & \operatorname{beginning}(\langle y_0,\ldots,y_m\rangle)) \ . \end{array}
```

Proof of Lemma 5.3 (a)

Therefore we have

```
\begin{split} \mathsf{append}(x,0) &= x \;\;, \\ \mathsf{append}(x,y) &= \mathsf{snoc}(\mathsf{append}(x,\mathsf{beginning}(y)),\mathsf{last}(y)) \;\;, \end{split}
```

One can see that $\operatorname{beginning}(x) < x$ for x > 0, therefore the last equations give a definition of append by course-of-value primitive recursion, therefore append is primitive recursive.

26 Computability Theory, Michaelmas Term 2008, Sec. 5 (b)

5-101

Proof of Lemma 5.3 (b)

We have

$$\begin{aligned} \mathsf{subst}(x,i,y) \\ &:= \left\{ \begin{array}{ll} x, & \text{if } \mathsf{lh}(x) \leq i, \\ \mathsf{snoc}(\mathsf{beginning}(x),y), & \text{if } i+1 = \mathsf{lh}(x), \\ \mathsf{snoc}(\mathsf{subst}(\mathsf{beginning}(x),i,y), \mathsf{last}(x)) & \text{if } i+1 < \mathsf{lh}(x). \end{array} \right. \end{aligned}$$

Therefore subst is definable by course-of-value primitive recursion.

Proof of Lemma 5.3 (c)

We can define

$$= \begin{cases} \langle \rangle, & \text{if } i \geq \operatorname{lh}(x), \\ \operatorname{subseq}(\operatorname{beginning}(x), i, j), & \text{if } i < \operatorname{lh}(x) \\ & \text{and } j < \operatorname{lh}(x), \\ \operatorname{snoc}(\operatorname{subseq}(\operatorname{beginning}(x), i, j), \operatorname{last}(x)) & \text{if } i < \operatorname{lh}(x) \leq j, \end{cases}$$

which is a definition by course-of-value primitive recursion.

CS_226 Computability Theory, Michaelmas Term 2008, Sec. 5 (b)

Proof of Lemma 5.3 (d), (e)

(d)
$$half(x) = \mu y \le x \cdot (2 \cdot y = x \lor 2 \cdot y + 1 = x).$$

(e)

$$\mathsf{bin}(x) = \left\{ \begin{array}{l} \langle 0 \rangle, & \text{if } x = 0\text{,} \\ \langle 1 \rangle & \text{if } x = 1\text{,} \\ \mathsf{snoc}(\mathsf{half}(x), x \doteq (2 \cdot \mathsf{half}(x))), & \text{if } x > 1\text{.} \end{array} \right.$$

therefore definable by course-of-value primitive recursion.

Proof of Lemma 5.3 (f)

$$\label{eq:bin-1} \mathrm{bin}^{-1}(x) = \left\{ \begin{array}{ll} 0, & \text{if } \mathrm{lh}(x) = 0, \\ (x)_0 & \text{if } \mathrm{lh}(x) = 1, \\ \mathrm{bin}^{-1}(\mathrm{beginning}(x)) \cdot 2 + \mathrm{last}(x) & \text{if } \mathrm{lh}(x) > 1, \end{array} \right.$$

therefore definable by course-of-value primitive recursion.